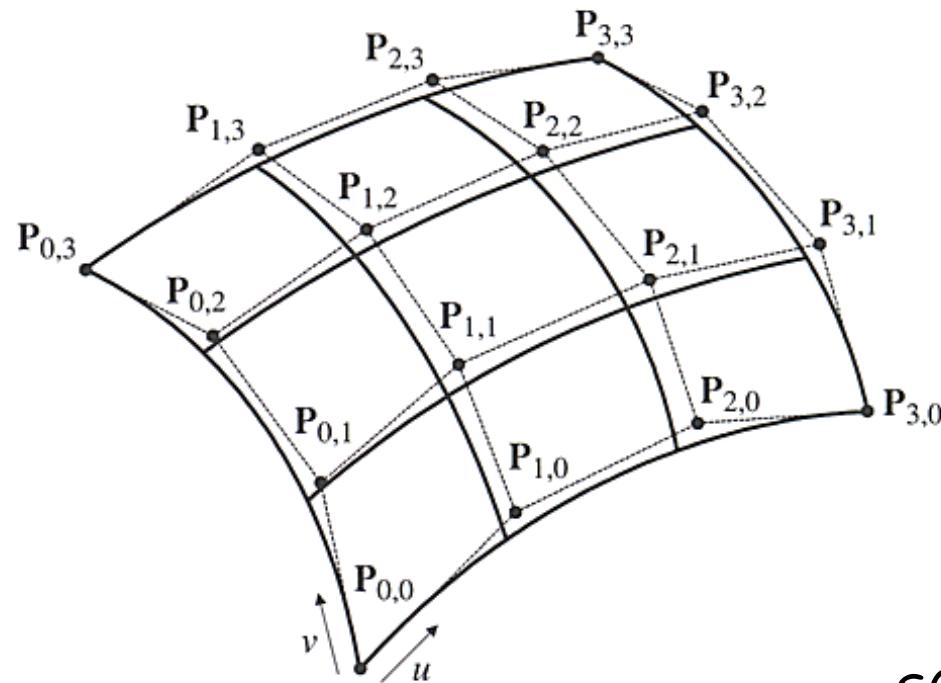


## NURBS Surfaces

## أنواع و معادلات السطوح



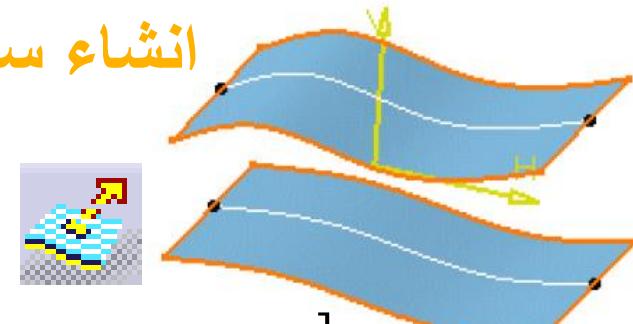
$$S(u, v) = \frac{\sum_{i=0}^n \sum_{j=0}^m N_{i,p}(u) N_{j,q}(v) w_{i,j} P_{i,j}}{\sum_{i=0}^n \sum_{j=0}^m N_{i,p}(u) N_{j,q}(v) w_{i,j}}$$

## Extruded Surfaces

إنشاء سطح عن طريق البث

$$\text{1 courbe NURBS: } C(u) = \frac{\sum_{i=0}^n w_i N_{i,d}(u) P_i}{\sum_{i=0}^n w_i N_{i,d}(u)}$$

$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$



Extruded Surfaces

1 vecteur z (direction)

1 scalaire  $\delta$ 

$$S(u, v) = \frac{\sum_{i=0}^n \sum_{j=0}^1 N_{i,d}(u) N_{j,1}(v) w_{i,j} P_{i,j}}{\sum_{i=0}^n \sum_{j=0}^1 N_{i,d}(u) N_{j,1}(v) w_{i,j}}$$

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

$$V = [0, 0, 1, 1]$$

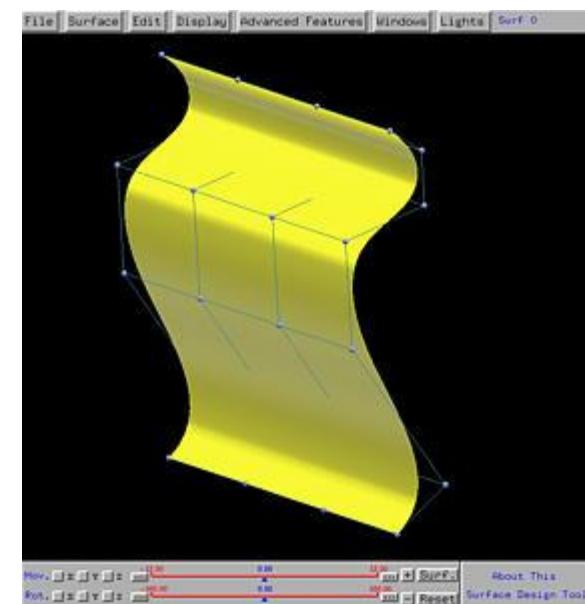
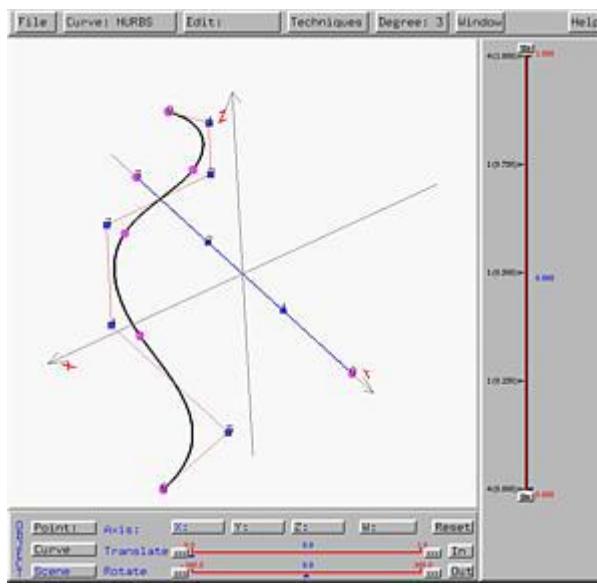
$$P_{i,0} = P_i$$

$$P_{i,1} = P_i + \delta z$$

$$w_{i,0} = w_{i,1} = w_i$$

## Extruded Surfaces

## إنشاء سطح عن طريق البثق



## إنشاء سطح عن طريق البثق

## Extruded Surfaces

2 courbes NURBS:

$$C(u) = \frac{\sum_{i=0}^n w_i N_{i,d}(u) P_i}{\sum_{i=0}^n w_i N_{i,d}(u)}$$

Génératrice

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

$$D(v) = \frac{\sum_{j=0}^p s_j N_{j,e}(v) Q_j}{\sum_{j=0}^p s_j N_{j,e}(v)}$$

Guide

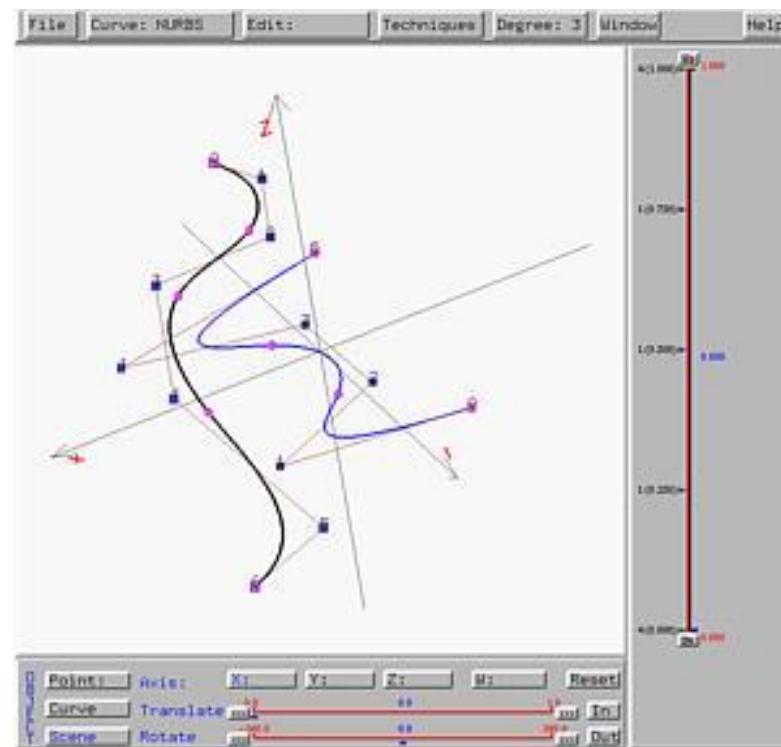
$$V = [v_0, v_1, v_2, \dots, v_{p-1}, v_p]$$

$$S(u,v) = \frac{\sum_{i=0}^n \sum_{j=0}^p N_{i,d}(u) N_{j,e}(v) w_{i,j} P_{i,j}}{\sum_{i=0}^n \sum_{j=0}^p N_{i,d}(u) N_{j,e}(v) w_{i,j}}$$

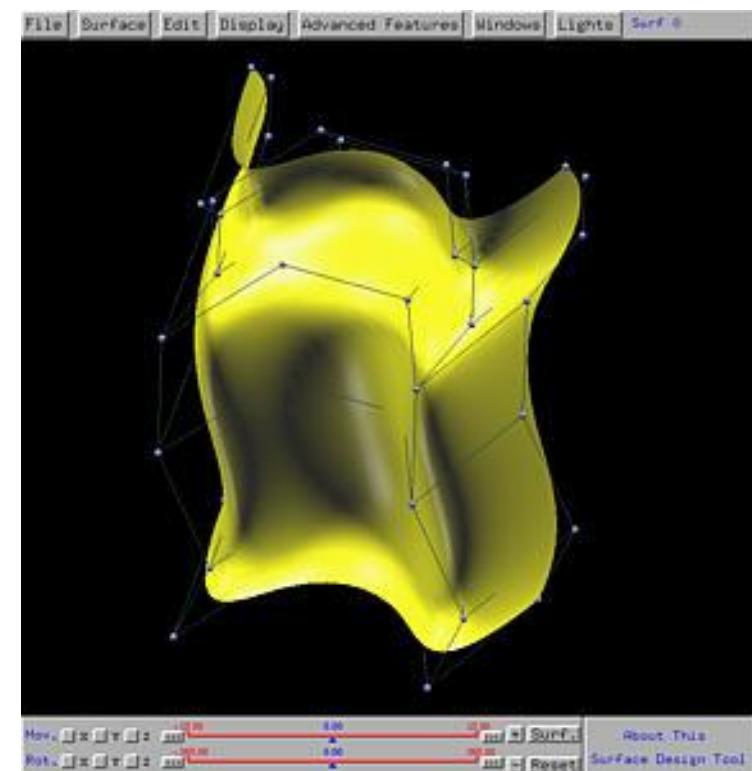
$$P_{i,j} = P_i + Q_j$$

$$w_{i,j} = w_i s_j$$

## Extruded Surfaces



## إنشاء سطح عن طريق البثق



## Ruled Surfaces

## السطح الموجه

2 courbes NURBS:

$$C(u) = \frac{\sum_{i=0}^n w_i N_{i,d}(u) P_i}{\sum_{i=0}^n w_i N_{i,d}(u)}$$

$$S(u,v) = \frac{\sum_{i=0}^n \sum_{j=0}^1 N_{i,d}(u) N_{j,1}(v) w_{i,j} P_{i,j}}{\sum_{i=0}^n \sum_{j=0}^1 N_{i,d}(u) N_{j,1}(v) w_{i,j}}$$

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

$$D(u) = \frac{\sum_{i=0}^n s_i N_{i,d}(u) Q_i}{\sum_{i=0}^n s_i N_{i,d}(u)}$$

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

$$\begin{aligned} P_{i,0} &= P_i \\ P_{i,1} &= Q_i \\ w_{i,0} &= w_i \\ w_{i,1} &= s_i \end{aligned}$$

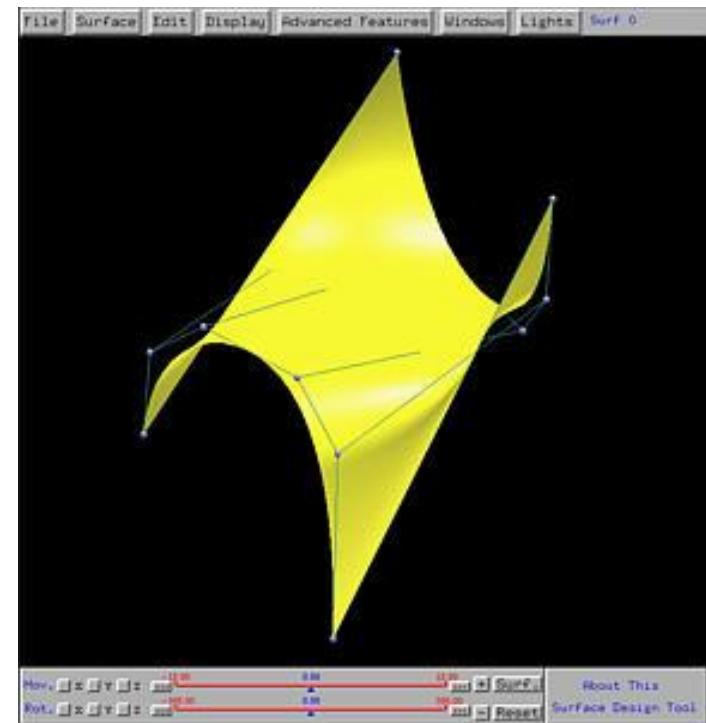
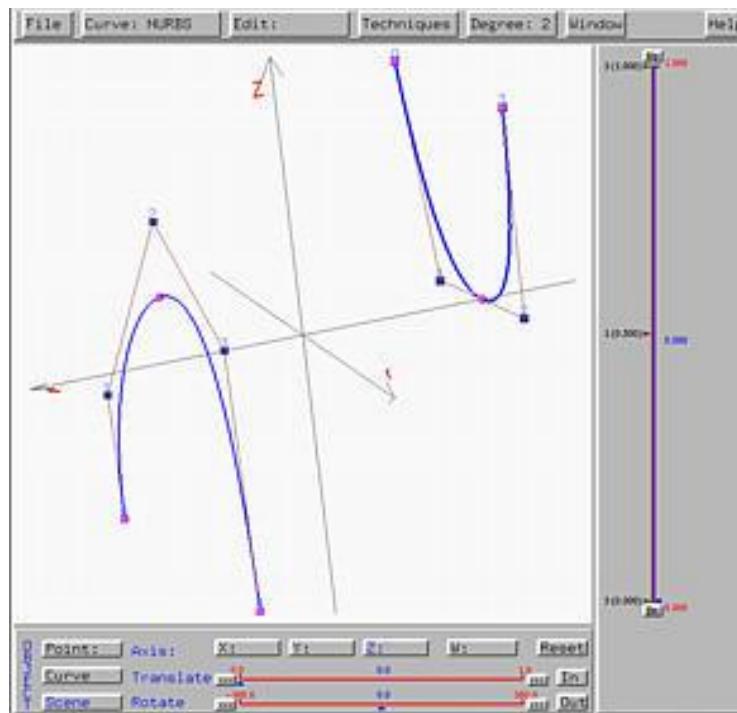
$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

$$V = [0, 0, 1, 1]$$

تستخدم هذه السطوح  
في إنشاء قوالب الحقن  
للنمذاج البلاستيكية

## Ruled Surfaces

## السطوح الموجةة



## Surfaces of Revolution

## إنشاء سطوح عن طريق التدوير

1 courbes NURBS:

$$C(u) = \frac{\sum_{i=0}^n w_i N_{i,d}(u) P_i}{\sum_{i=0}^n w_i N_{i,d}(u)}$$

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

1 droite ( $\Delta$ )

$$P_i^* = \text{Proj}(P_i, \Delta)$$

$$\delta_i = \text{dist}(P_i, \Delta)$$

$$S(u, v) = \frac{\sum_{i=0}^n \sum_{j=0}^p N_{i,d}(u) N_{j,2}(v) w_{i,j} P_{i,j}}{\sum_{i=0}^n \sum_{j=0}^p N_{i,d}(u) N_{j,2}(v) w_{i,j}}$$

$$w_{i,j} = w_i s_j$$

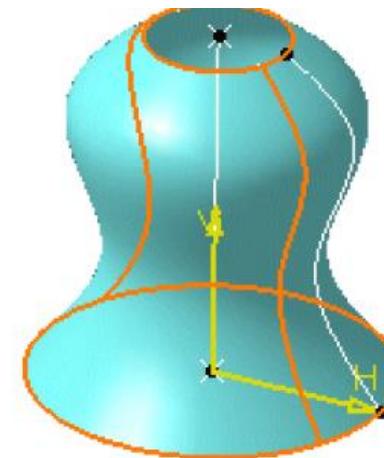
$$P_{i,j} = \delta_i Q_j + P_i^*$$

$$U = [u_0, u_1, u_2, \dots, u_{m-1}, u_m]$$

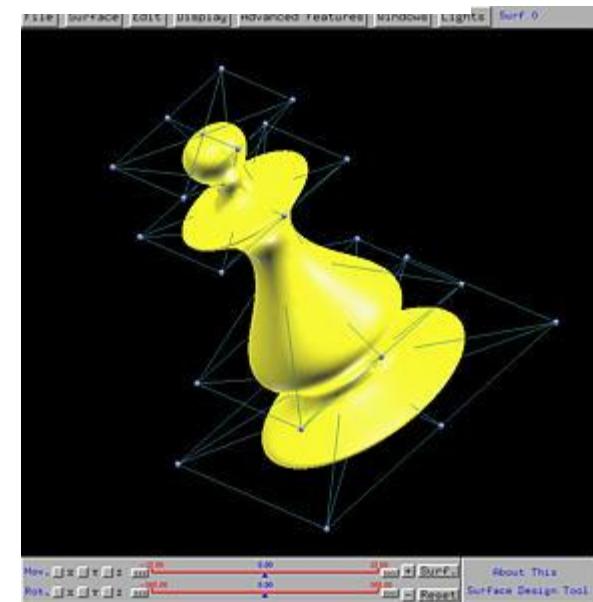
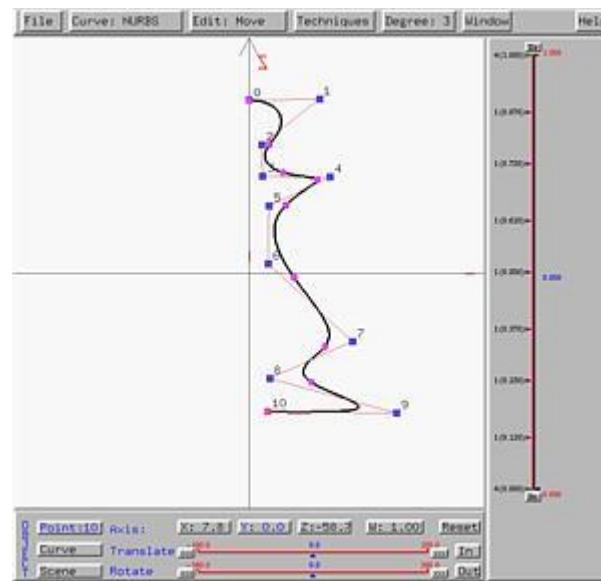
$$V = [s_0, s_1, s_2, \dots, s_{q-1}, s_q]$$

## Surfaces of Revolution

إنشاء سطوح عن طريق التدوير



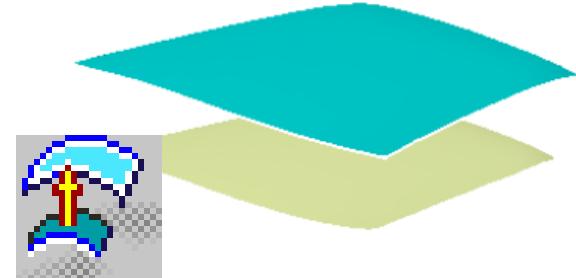
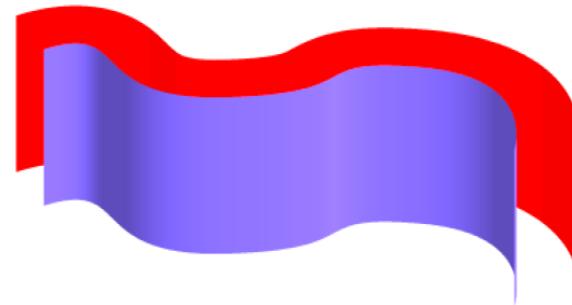
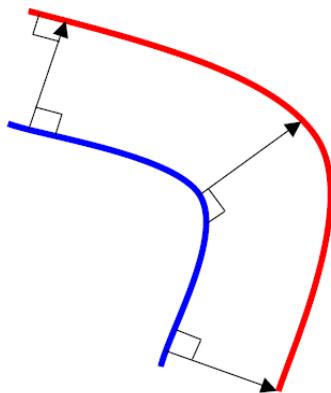
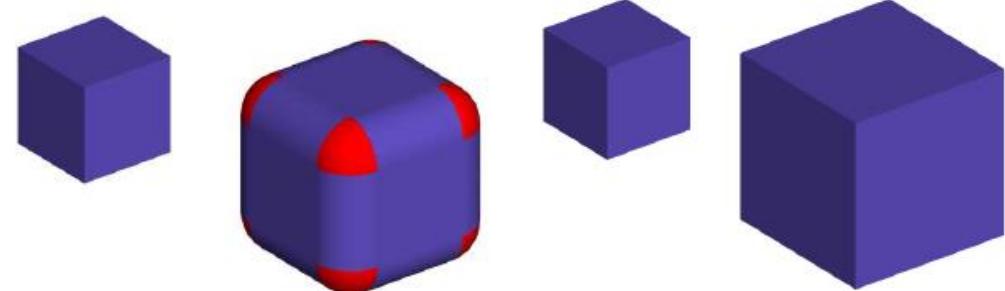
[Surfaces of Revolution](#)



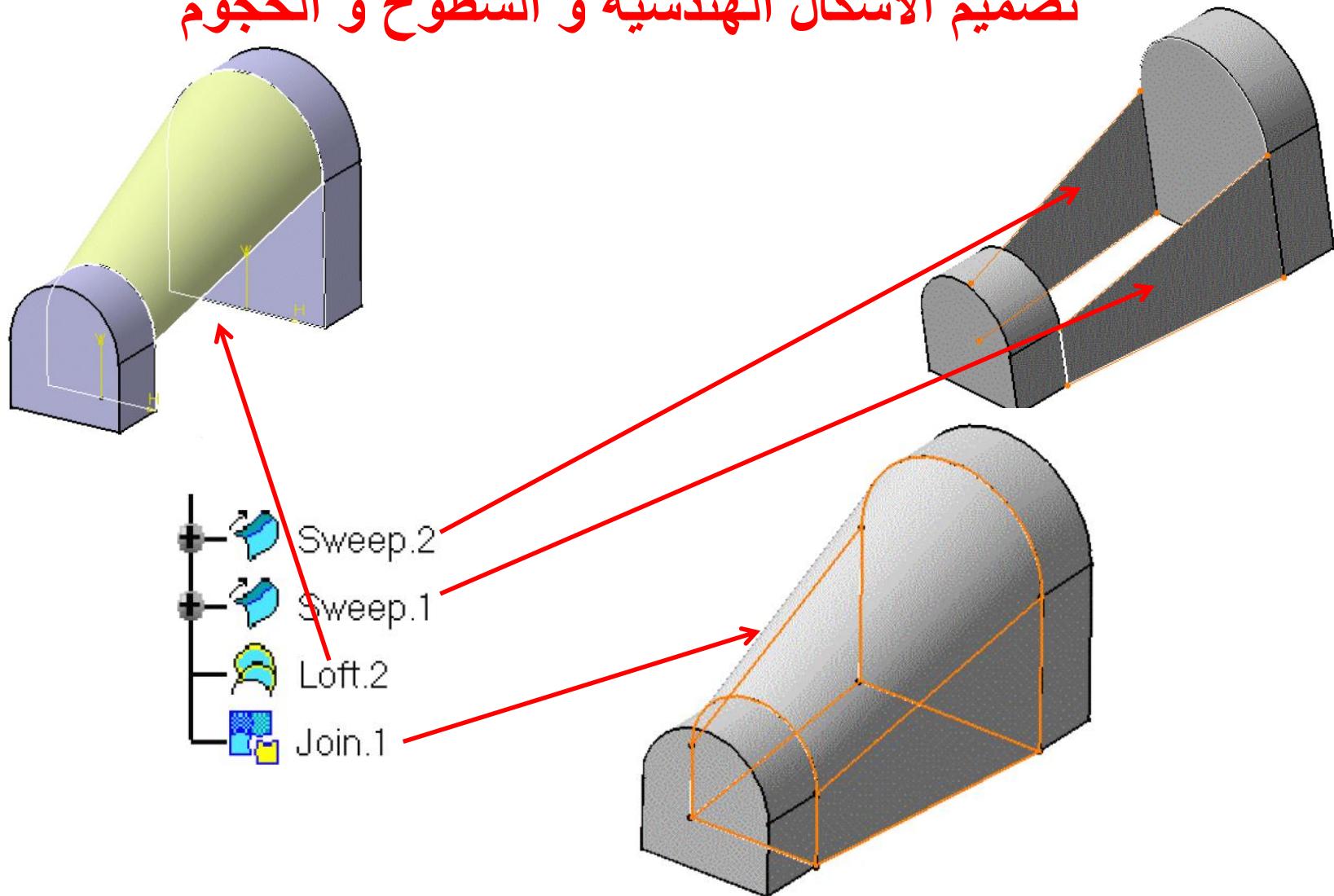
## Offset Surfaces

## إنشاء سطح بالازاحة

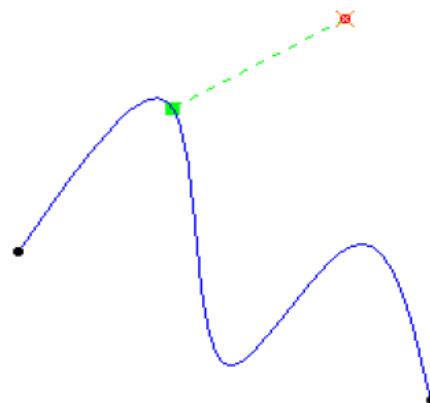
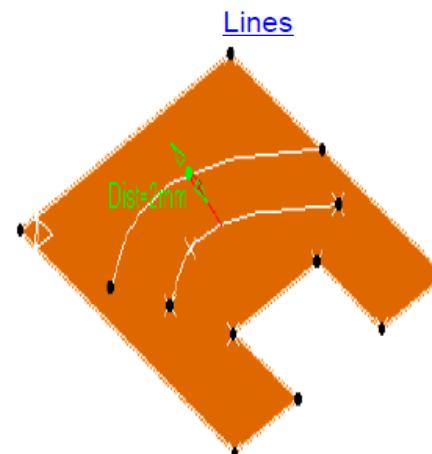
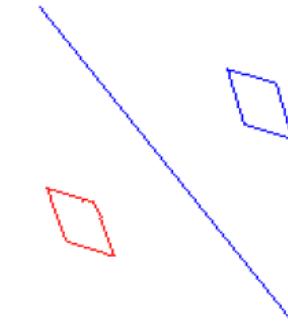
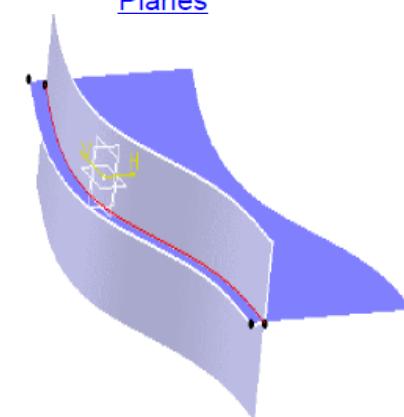
$$S_{\text{Off}}(u, v) = S(u, v) + dN(u, v)$$

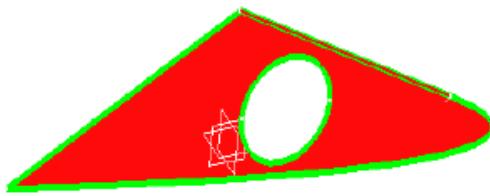
Offset Surfaces

## تصميم الاشكال الهندسية و السطوح و الحجوم

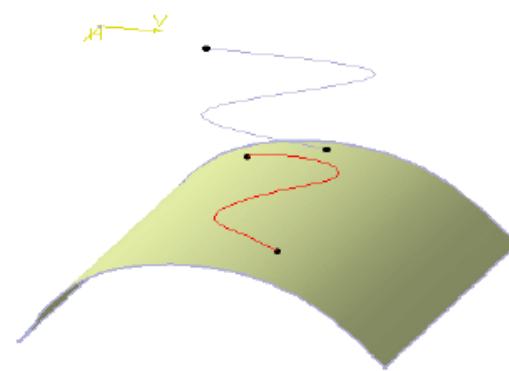


# توليد الاشكال الهندسية بكافة انواعها Creating Wireframe Geometry

PointsSplinesLinesParallel CurvesPlanesIntersections



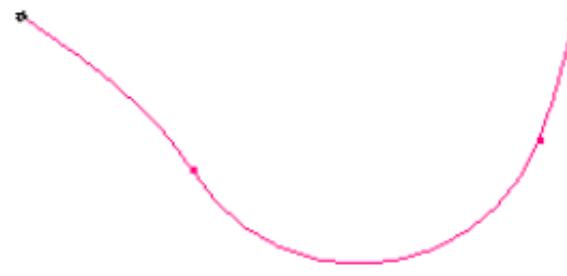
Boundary Curves



Projections



Circles



Corners

## Points

النقاط

1- by coordinates

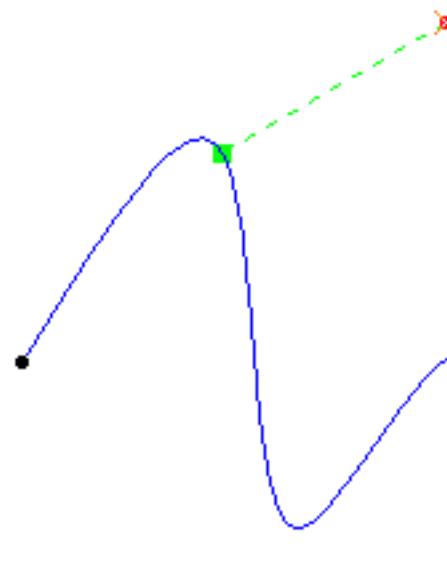
2- on a curve

3- on a plane

4- on a surface

5- at a circle center

6- tangent points on a curve



### Point Definition

Point type: Coordinates

X = 0mm

Y = 0mm

Z = 0mm



OK



Apply



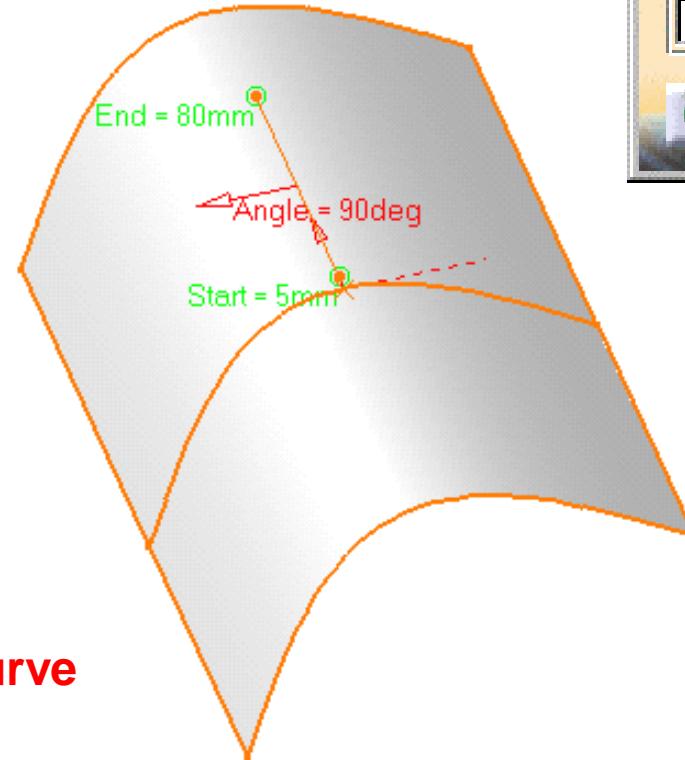
Cancel

## Lines

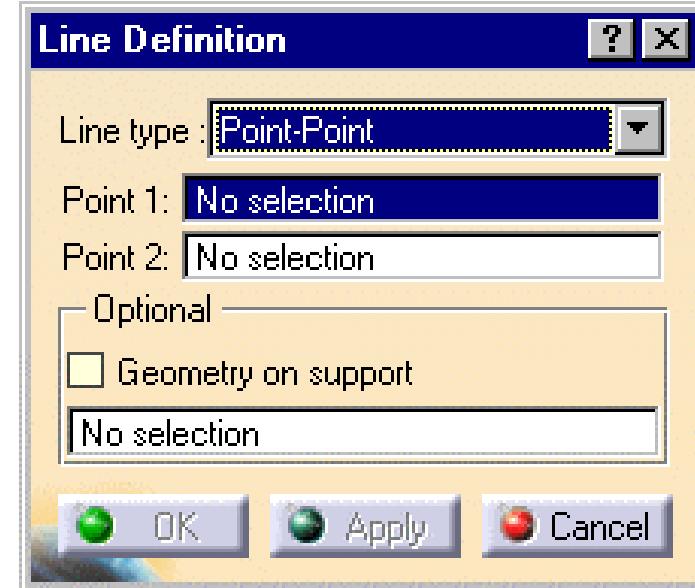
### المستقيمات



- 1- point to point**
- 2- point and direction**
- 3- angle or normal to curve**
- 4- tangent to curve**
- 5- normal to surface**



**Angle or normal to curve**

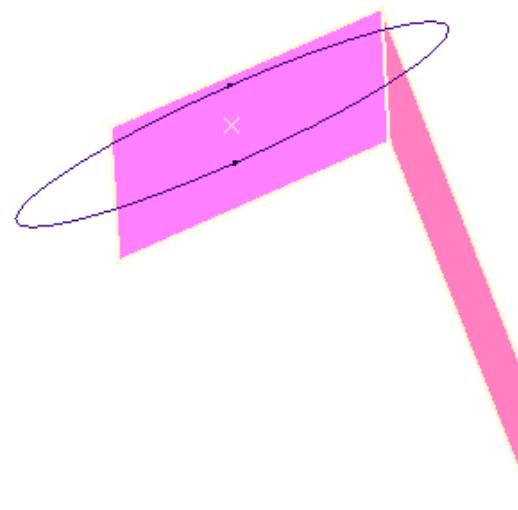
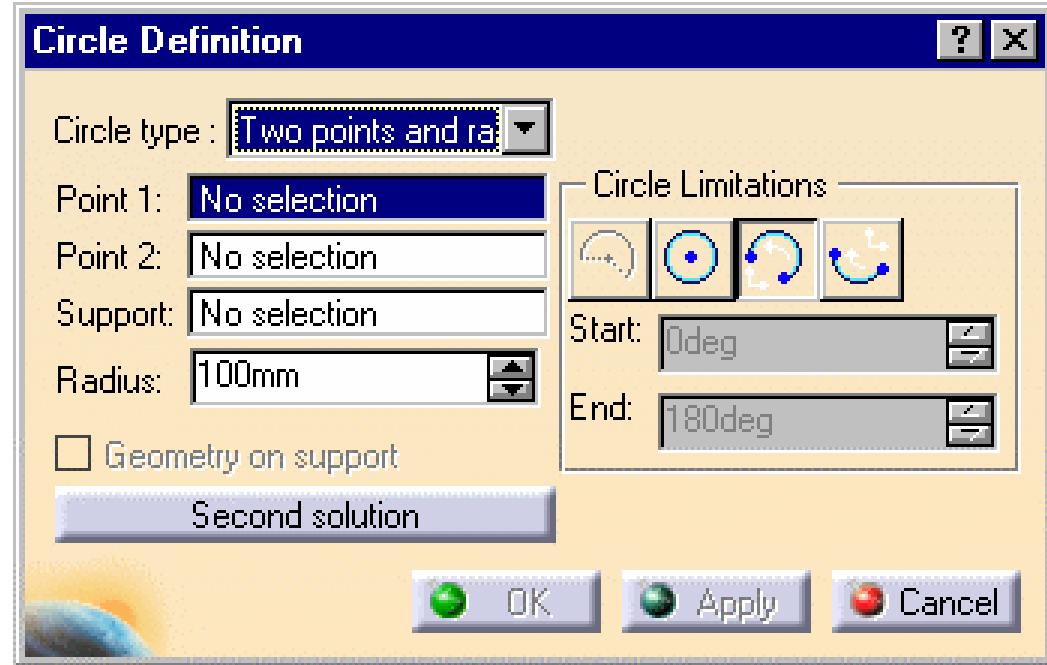


# Circles

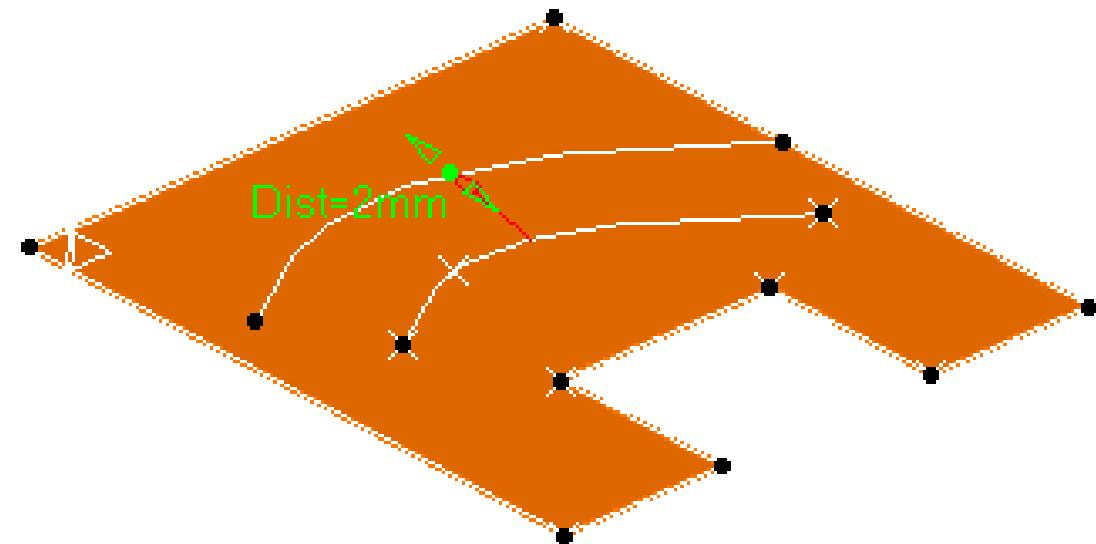
الدوائر



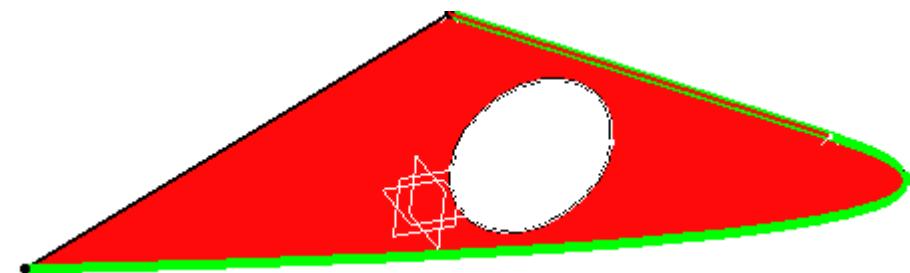
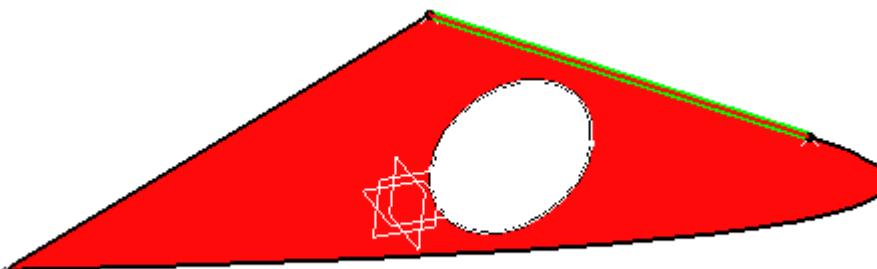
- 1- center and radius
- 2- center and point
- 3- two points and radius
- 4- three points
- 5- bitangent and radius
- 6- bitangent and point
- 7- tritangent



## Parallel Curves

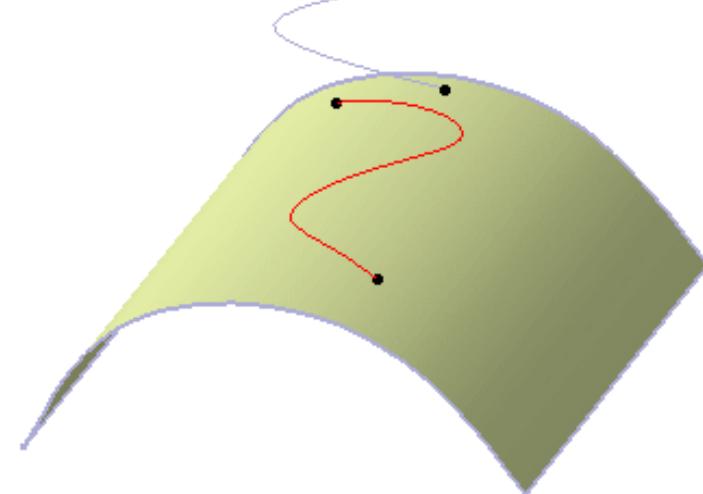
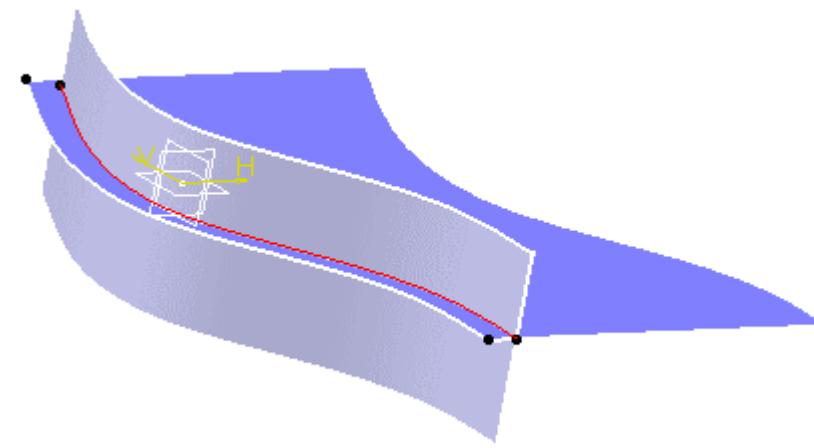
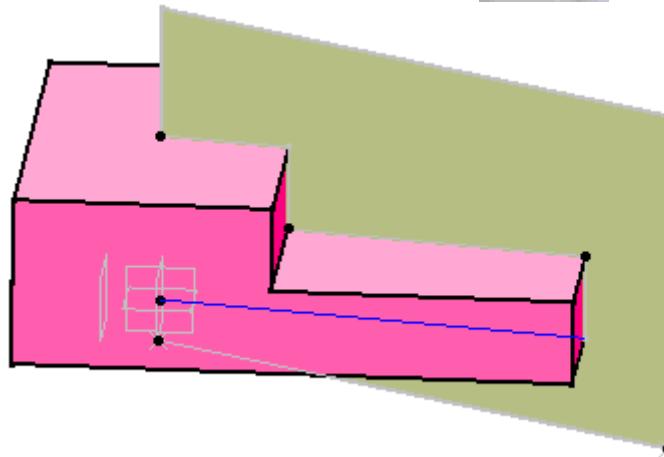


## Boundary Curves



## Intersections

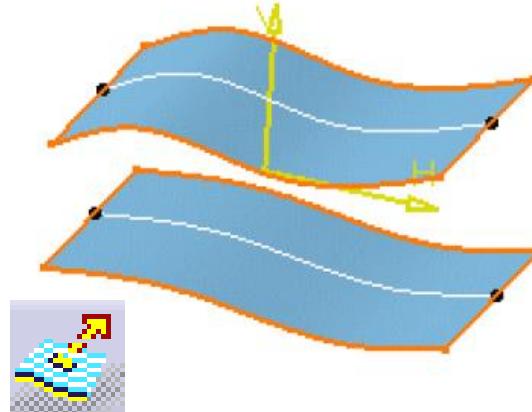
التقاطعات



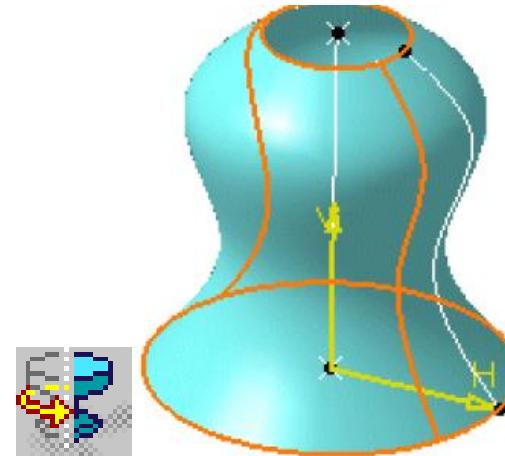
## Projections

الإسقاطات

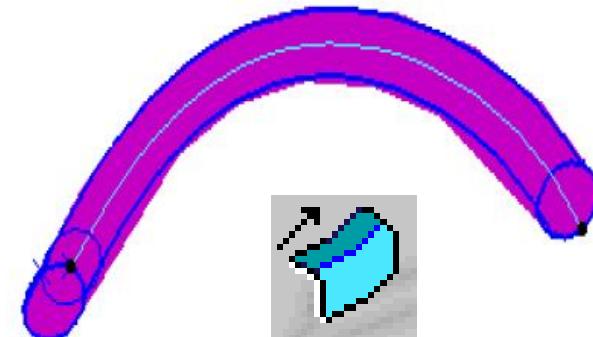
## Creating Surfaces توليد السطوح



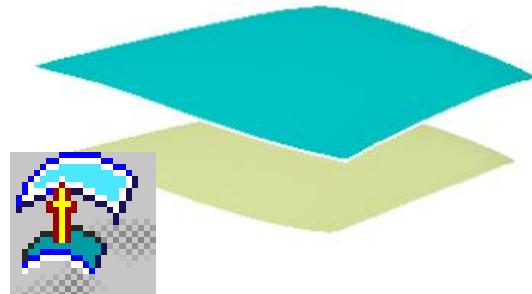
Extruded Surfaces



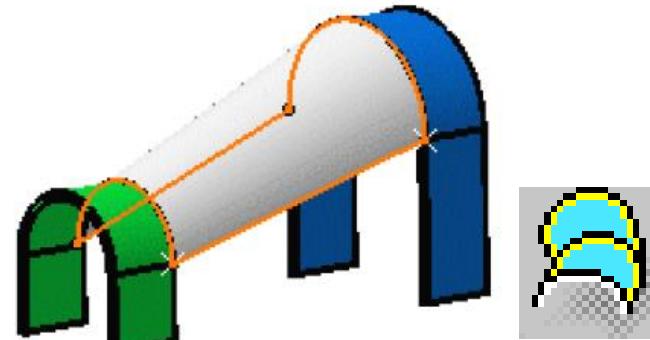
Surfaces of Revolution



Swept Surfaces



Offset Surfaces



Lofted Surfaces