

WMR control

Basic motion planning

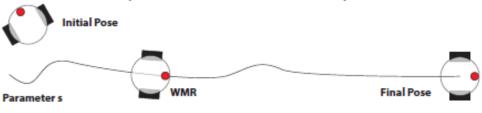


جَامِعة الْمَنَارَة Elementary motion tasks

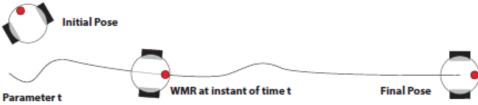
■ Point-to-Point Transfer (e.g parallel parking)



Trajectory Following (no time constraints)



■ Trajectory Tracking (with time constraints)

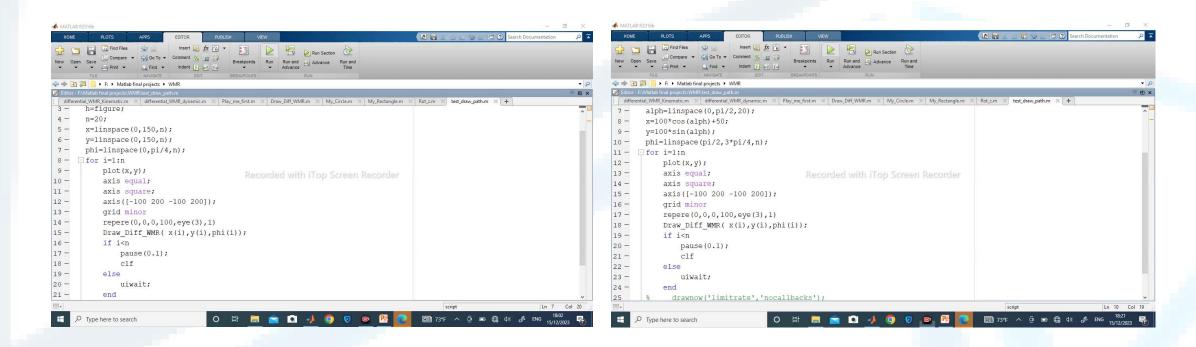




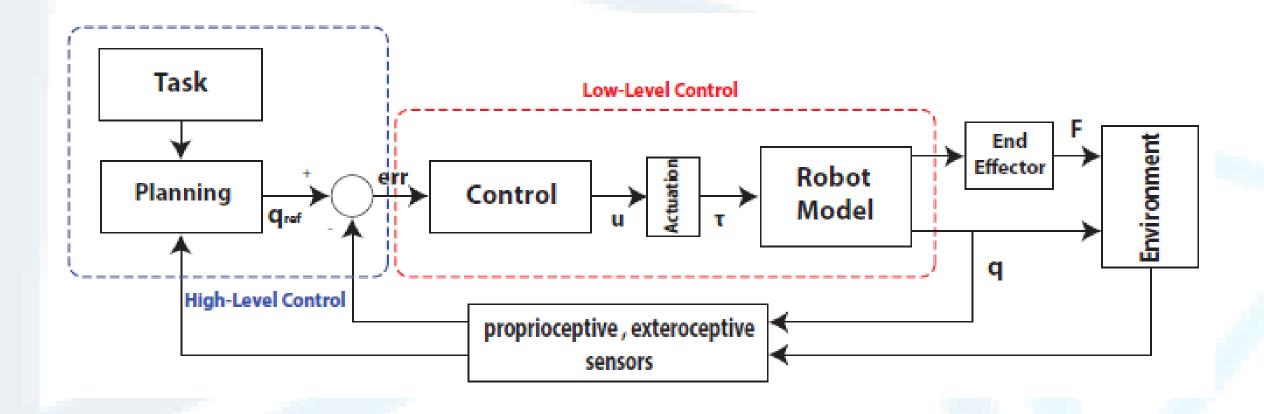
Elementary motion tasks

Point to point

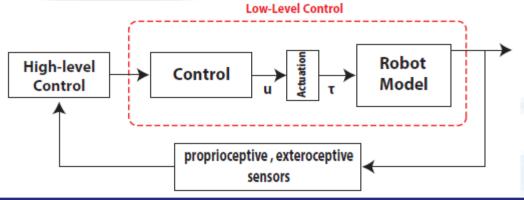
Trajectory following











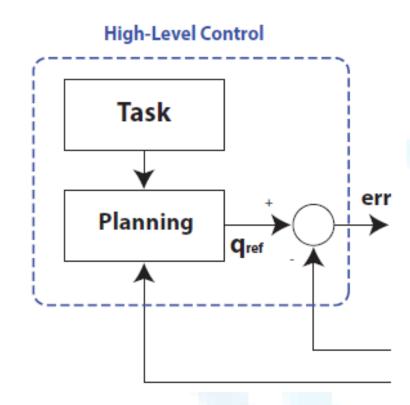
Core Concepts

- High-gain PI controllers control the robot's motors so that the robot moves according to the desired speed profile
- The low-level control deals only with the robot actuators control according to the high-level control instructions
- If the gains are high enough, the low-level control makes the robot a purely kinematic system



Core Concepts

- It processes and computes the signals to send to the low-level controller using data coming from sensors
- From its point of view, the robot behaves as a purely kinematic system
- For mobile robots, speed control signals are used





Low-Level Control

- Internal loop on the motors side for controlling the robot actuation
- It is a simple PI for electric drives (linear systems)
- It is not affected by the non-holonomic constraints introduced by the wheels
- Known and solved issues

High-Level Control

- It defines the motion and the behavior of the robot based on the task to be performed
- It must consider the kinematic model
- Subject to the constraints of the wheels
- It has to control a nonlinear and complex system



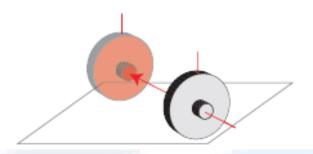
Planning for a WMR

- Problem: determining a trajectory in the configuration space to take the robot from a certain initial configuration to a final configuration, both feasible
- The initial and final configurations (boundary conditions) and any point of the trajectory must be compatible with the kinematic constraints of the robot



Definition

A trajectory is not feasible if it requires the robot to perform motion incompatible with its kinematic constraints.

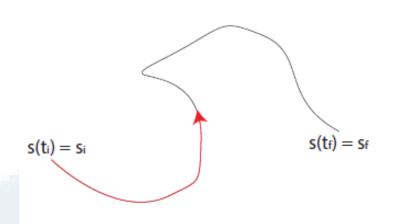


Example: unicycle can not have lateral translational trajectories.



Space-time separation of the trajectory

- We want to plan a trajectory q(t) for t belongs to $[t_i, t_f]$ that take the robot from an initial configuration $q(t_i) = q_i$ to a final configuration $q(t_f) = q_f$
- We assume no obstacles



The trajectory q(t) can be decomposed in:

- a path q(s), with $\frac{dq(s)}{ds} \neq 0, \forall s$
- a motion law s = s(t), with $s_i \le s \le s_f$, with $\begin{cases} s(t_i) = s_i \\ s(t_f) = s_f \end{cases}$ s monotonic, i.e. $\dot{s}(t) \ge 0$
 - Typical choice for s is the *curvilinear* abscissa along the path: $\begin{cases} s_i = 0 \\ s_f = L \end{cases}$



Space-time separation of the trajectory $\dot{q} = \frac{dq}{dt} = \frac{dq}{ds}\dot{s} = q'\dot{s}$

- q' has the direction of the tangent to the path in the configurations space oriented for growing s
- *ṡ* is a scalar which modulates the intensity

Form the Pfaffian form of the nonholonomic constraints we get the **feasability condition** of the geometric path:

$$\begin{cases}
A(q)\dot{q} = A(q)q'\dot{s} = 0 \\
\dot{s} > 0, \forall t \in [t_i, t_f]
\end{aligned}$$

$$\downarrow A(q)q'$$



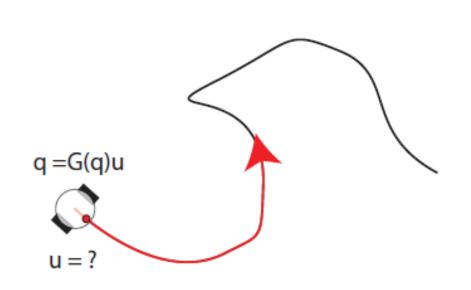
A feasable path is given by: $q' = G(q)\tilde{u}$

- Geometric inputs \tilde{u} : determine the geometry path
- Chosen \tilde{u} feasable, we define the motion law s(t) to define how fast the robot run across the path

Problem

How to combine the geometric path with known inputs \tilde{u} and the motion law in order to obtain the control inputs for the robot?







الْمَـنارة Example: unicycle

For the unicycle, the wheel's nonholonomic constraints imply the following feasibility condition for the geometric path:

$$[\sin \theta, -\cos \theta, 0] q' = x' \sin \theta - y' \cos \theta = 0$$

- The condition highlights the fact that the Cartesian speed must be oriented along the direction of motion (no lateral slip)
- The feasible paths for the unicycle are given by:

$$\begin{cases} x' = \tilde{v} \cos \theta \\ y' = \tilde{v} \sin \theta \\ \theta' = \tilde{\omega} \end{cases}$$

■ The kinematic inputs are obtained from the geometric ones:

$$\begin{cases} v(t) = \tilde{v}\dot{s} \\ \omega(t) = \tilde{\omega}\dot{s} \end{cases}$$



Thanks

Think about MATLAB SIMULINK to validate the resultant model