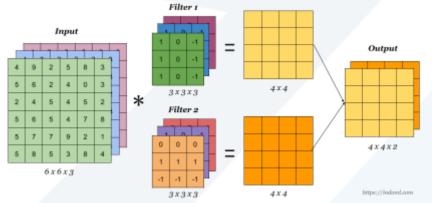


CECC122: Linear Algebra and Matrix Theory Lecture Notes 6: Inner Product Spaces



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Chapter 5 Inner Product Spaces

- 1. General Inner Product
- 2. Orthonormal Bases: Gram-Schmidt Process
- 3. Mathematical Models and Least Square Analysis



1. General Inner Product

■ Definition: Let u, v, and w be vectors in a real vector space V, and let c be any scalar. An inner product on V is a function that associates a real number $\langle u, v \rangle$ with each pair of vectors w and w and satisfies the following axioms:

$$(1) < u, v > = < v, u > 0$$

(2)
$$< u, v + w > = < u, v > + < u, w >$$

(3)
$$c < u, v > = < cu, v >$$

(4)
$$< v, v > \ge 0$$
 and $< v, v > = 0$ if and only if $v = 0$

Notes:

- (1) $u \cdot v = \text{dot product (Euclidean inner product for } R^n$
- (2) $\langle u, v \rangle =$ general inner product for vector space V



Note: A vector space V with an inner product is called an inner product space.

Vector space: (V, +, .)

Inner product space: (V, +, ., <, >)

• Example 1: (Euclidean inner product for \mathbb{R}^n)

The dot product in \mathbb{R}^n satisfies the four axioms of an inner product.

$$u = (u_1, u_2, ..., u_n), v = (v_1, v_2, ..., v_n)$$

 $< u, v > = u \cdot v = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n$

• Example 2: (A different inner product for \mathbb{R}^n)

Show that the function defines an inner product on \mathbb{R}^2 , where $u=(u_1,\ u_2)$ and

$$v = (v_1, v_2): \langle u, v \rangle = u_1 v_1 + 2 u_2 v_2.$$

(1)
$$\langle u, v \rangle = u_1 v_1 + 2 u_2 v_2 = v_1 u_1 + 2 v_2 u_2 = \langle v, u \rangle$$

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(2)
$$\mathbf{w} = (w_1, w_2)$$

 $< \mathbf{u}, \mathbf{v} + \mathbf{w} > = u_1(v_1 + w_1) + 2u_2(v_2 + w_2)$
 $= u_1v_1 + u_1w_1 + 2u_2v_2 + 2u_2w_2$
 $= (u_1v_1 + 2u_2v_2) + (u_1w_1 + 2u_2w_2)$
 $= < \mathbf{u}, \mathbf{v} > + < \mathbf{u}, \mathbf{w} >$
(3) $c < \mathbf{u}, \mathbf{v} > = c (u_1v_1 + 2u_2v_2) = (cu_1)v_1 + 2(cu_2)v_2 = < c\mathbf{u}, \mathbf{v} >$
(4) $< \mathbf{v}, \mathbf{v} > = v_1^2 + 2v_2^2 \ge 0$
 $< \mathbf{v}, \mathbf{v} > = 0 \Rightarrow v_1^2 + 2v_2^2 = 0 \Rightarrow v_1 = v_2 = 0 \quad (\mathbf{v} = \mathbf{0})$

• Note: (An inner product on \mathbb{R}^n)

$$< u, v> = c_1 u_1 v_1 + c_2 u_2 v_2 + \dots + c_n u_n v_n, c_i > 0$$
 (weights)

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Example 3: (A function that is not an inner product)

Show that the following function is not an inner product on \mathbb{R}^3

$$< u, v > = u_1 v_1 - 2u_2 v_2 + u_3 v_3$$

Let
$$v = (1, 2, 1)$$
, then $\langle v, v \rangle = (1)(1) - 2(2)(2) + (1)(1) = -6 < 0$

Axiom 4 is not satisfied. Thus this function is not an inner product on \mathbb{R}^3

Theorem 1: (Properties of inner products)

Let u, v and w be vectors in an inner product space V, and let c be any real number.

$$(1) < 0, v > = < v, 0 > = 0$$

(2)
$$< u + v, w > = < u, w > + < v, w >$$

(3)
$$< u, cv > = c < u, v >$$

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• Example 4: (The Standard Inner Product on $M_n(R)$)

$$A, B \in M_n(R), \quad \langle A, B \rangle = \operatorname{tr}(AB^T)$$

for the 2×2 matrices
$$A = \begin{bmatrix} a_1 & a_2 \\ a_3 & a_4 \end{bmatrix}$$
, $B = \begin{bmatrix} b_1 & b_2 \\ b_3 & b_4 \end{bmatrix}$

$$\langle A, B \rangle = \text{tr}(AB^T) = a_1b_1 + a_2b_2 + a_3b_3 + a_4b_4$$

$$||A|| = \sqrt{\langle A, A \rangle} = \sqrt{a_1^2 + a_2^2 + a_3^2 + a_4^2}$$

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, \quad B = \begin{bmatrix} -1 & 0 \\ 3 & 2 \end{bmatrix}$$

$$\langle A, B \rangle = \text{tr}(AB^T) = 1(-1) + 2(0) + 3(3) + 4(2) = 16$$

$$||A|| = \sqrt{\langle A, A \rangle} = \sqrt{1^2 + 2^2 + 3^2 + 4^2} = \sqrt{30}, \quad ||B|| = \sqrt{\langle B, B \rangle} = \sqrt{14}$$

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Example 5: (The Standard Inner Product on P_n)

$$p, q \in P_n \qquad p = a_0 + a_1 x + \dots + a_n x^n \qquad q = b_0 + b_1 x + \dots + b_n x^n$$

$$\langle p, q \rangle = a_0 b_0 + a_1 b_1 + \dots + a_n b_n \qquad \|p\| = \sqrt{\langle p, p \rangle} = \sqrt{a_0^2 + a_1^2 + \dots + a_n^2}$$

- Norm (length) of u: $||u|| = \sqrt{\langle u, u \rangle}$
- Note: $\|\boldsymbol{u}\|^2 = \langle \boldsymbol{u}, \boldsymbol{u} \rangle$
- Distance between u and v: $d(u, v) = ||u v|| = \sqrt{\langle u v, u v \rangle}$
- Angle between two nonzero vectors u and v: $\cos \theta = \frac{\langle u, v \rangle}{\|u\| \|v\|}$, $0 \le \theta \le \pi$
- Orthogonal: $(u \perp v)$ u and v are orthogonal if $\langle u, v \rangle = 0$



Notes:

- (1) If ||v|| = 1, then v is called a unit vector
- (2) $||v|| \neq 1$ Normalizing v (the unit vector in the direction of v) $v \neq 0$
- Properties of norm:

(1)
$$\|u\| \ge 0$$

(1)
$$\|u\| \ge 0$$
 (2) $\|u\| = 0$ if and only if $u = 0$

$$(3) \|c\boldsymbol{u}\| = |c|\|\boldsymbol{u}\|$$

(Properties of distance)

(1)
$$d(u, v) \ge 0$$

(1)
$$d(u, v) \ge 0$$
 (2) $d(u, v) = 0$ if and only if $u = v$

(3)
$$d(u, v) = d(v, u)$$

Note: Norm, Distance and Orthogonality depend on the inner product being used.



Example 6: u = (1, 0) and v = (0, 1) in \mathbb{R}^2 Euclidean inner product:

$$\|\boldsymbol{u}\| = \sqrt{1^2 + 0^2} = 1$$
, $\|\boldsymbol{v}\| = \sqrt{0^2 + 1^2} = 1$, $d(\boldsymbol{u}, \boldsymbol{v}) = \|\boldsymbol{u} - \boldsymbol{v}\| = \sqrt{1^2 + (-1)^2} = \sqrt{2}$

Weighted Euclidean inner product: $\langle \boldsymbol{u}, \boldsymbol{v} \rangle = 3u_1v_1 + 2u_2v_2$

$$\|\mathbf{u}\| = \sqrt{3(1)^2 + 2(0)^2} = \sqrt{3}, \quad \|\mathbf{v}\| = \sqrt{3(0)^2 + 2(1)^2} = \sqrt{2}$$

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{3(1)^2 + 2(-1)^2} = \sqrt{5}$$

Example 7: u = (1, 1) and v = (1, -1) in R^2

Euclidean inner product: $u \cdot v = 1(1) + (-1)(1) = 0 \implies u \perp v$

Weighted Euclidean inner product: $\langle \boldsymbol{u}, \boldsymbol{v} \rangle = 3u_1v_1 + 2u_2v_2$

$$\langle \boldsymbol{u}, \boldsymbol{v} \rangle = 3u_1v_1 + 2u_2v_2 = 3(1)(1) + 2(-1)(1) = 1 \neq 0$$

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- Theorem 2: Let u and v be vectors in an inner product space V.
 - (1) Cauchy-Schwarz inequality: $|\langle u, v \rangle| \le ||u|| ||v||$
 - (2) Triangle inequality: $||u + v|| \le ||u|| + ||v||$
 - (3) Pythagorean theorem: u and v are orthogonal iff $||u + v||^2 = ||u||^2 + ||v||^2$

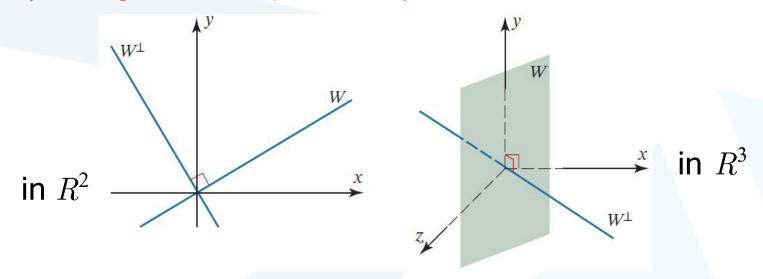
Orthogonal Complements

- Definition: If W is a subspace of a real inner product V, then the set of all vectors in V that are orthogonal to every vector in W is called the orthogonal complement of W and is denoted by the symbol W^{\perp} .
- Theorem 3: (Properties of Orthogonal Complements) If W is a subspace of a real inner product V, then:
 - (a) W^{\perp} is a subspace of V (b) $W^{\perp} \cap W = \{0\}$

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Example 8: (Orthogonal Complements)



2. Orthonormal Bases: Gram-Schmidt Process

Definition: A set S of vectors in an inner product space V is called an orthogonal set if every pair of vectors in the set is orthogonal.

$$S = \left\{ \boldsymbol{v}_{1}, \, \boldsymbol{v}_{2}, \cdots, \, \boldsymbol{v}_{n} \right\} \subseteq V \Longrightarrow \left\langle \boldsymbol{v}_{i}, \boldsymbol{v}_{j} \right\rangle = 0, \quad i \neq j$$

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An orthogonal set in which each vector is a unit vector is called orthonormal.

$$S = \left\{ \boldsymbol{v}_{1}, \, \boldsymbol{v}_{2}, \cdots, \, \boldsymbol{v}_{n} \right\} \subseteq V \Rightarrow \left\langle \boldsymbol{v}_{i}, \boldsymbol{v}_{j} \right\rangle = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

- Note: If S is a basis, then it is called an orthogonal/orthonormal basis.
- Example 9: (A nonstandard orthonormal basis for R^3)

Show that the following set is an orthonormal basis.

$$S = \{(\mathbf{v_1} = \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0), (\mathbf{v_2} = -\frac{\sqrt{2}}{6}, \frac{\sqrt{2}}{6}, \frac{2\sqrt{2}}{3}), (\mathbf{v_3} = \frac{2}{3}, -\frac{2}{3}, \frac{1}{3})\}$$

$$\mathbf{v_1} \cdot \mathbf{v_2} = -\frac{1}{6} + \frac{1}{6} + 0 = 0 \qquad \|\mathbf{v_1}\| = \sqrt{\mathbf{v_1} \cdot \mathbf{v_1}} = \sqrt{\frac{1}{2} + \frac{1}{2} + 0} = 1$$

$$\mathbf{v_1} \cdot \mathbf{v_3} = \frac{2}{3\sqrt{2}} - \frac{2}{3\sqrt{2}} + 0 = 0 \qquad \|\mathbf{v_2}\| = \sqrt{\mathbf{v_2} \cdot \mathbf{v_2}} = \sqrt{\frac{2}{36} + \frac{2}{36} + \frac{8}{9}} = 1$$
Thus S is an orthonormal set
$$\mathbf{v_2} \cdot \mathbf{v_3} = -\frac{\sqrt{2}}{9} - \frac{\sqrt{2}}{9} + \frac{2\sqrt{2}}{9} = 0 \qquad \|\mathbf{v_3}\| = \sqrt{\mathbf{v_3} \cdot \mathbf{v_3}} = \sqrt{\frac{4}{9} + \frac{4}{9} + \frac{1}{9}} = 1$$

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- Example 10: (An orthonormal basis for P_3) with the inner product $\langle p, q \rangle = a_0b_0 + a_1b_1 + a_2b_2 + a_3b_3$ the standard basis $B = \{1, x, x^2, x^3\}$ is orthonormal
- Theorem 4: (Orthogonal sets are linearly independent)
 If $S = \{v_1, v_2, ..., v_n\}$ is an orthogonal set of nonzero vectors in an inner product space V, then S is linearly independent.
- Theorem 5: (Coordinates relative to an orthonormal basis)

 If $S = \{v_1, v_2, ..., v_n\}$ is an orthogonal/orthonormal basis for an inner product space V, and if u is any vector in V, then

$$\boldsymbol{u} = \frac{\langle \boldsymbol{u}, \boldsymbol{v}_1 \rangle}{\|\boldsymbol{v}_1\|^2} \boldsymbol{v}_1 + \frac{\langle \boldsymbol{u}, \boldsymbol{v}_2 \rangle}{\|\boldsymbol{v}_2\|^2} \boldsymbol{v}_2 + \dots + \frac{\langle \boldsymbol{u}, \boldsymbol{v}_n \rangle}{\|\boldsymbol{v}_n\|^2} \boldsymbol{v}_n \qquad S \text{ orthogonal}$$

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$$u = \langle u, v_1 \rangle v_1 + \langle u, v_2 \rangle v_2 + \cdots + \langle u, v_n \rangle v_n$$
 S orthonormal

Note: If $S = \{v_1, v_2, ..., v_n\}$ is an orthogonal/orthonormal basis for an inner product space V and $w \in V$, then the corresponding coordinate matrix of w relative to B is

$$\begin{bmatrix} \boldsymbol{u} \end{bmatrix}_{S} = \left(\frac{\langle \boldsymbol{u}, \boldsymbol{v_{1}} \rangle}{\left\| \boldsymbol{v_{1}} \right\|^{2}}, \frac{\langle \boldsymbol{u}, \boldsymbol{v_{2}} \rangle}{\left\| \boldsymbol{v_{2}} \right\|^{2}}, \cdots, \frac{\langle \boldsymbol{u}, \boldsymbol{v_{n}} \rangle}{\left\| \boldsymbol{v_{n}} \right\|^{2}} \right)^{T}$$

$$S \text{ orthogonal}$$

$$S \text{ orthogonal}$$

■ Example 11: (Representing vectors relative to an orthonormal basis)

Find the coordinates of vector w = (5, -5, 2) relative to the following orthonormal basis for R^3 $S = \{(\frac{3}{5}, \frac{4}{5}, 0), (-\frac{4}{5}, \frac{3}{5}, 0), (0, 0, 1)\}$

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$$< \mathbf{w}, \mathbf{v}_1 > = \mathbf{w}.\mathbf{v}_1 = (5, -5, 2) \cdot (\frac{3}{5}, \frac{4}{5}, 0) = -1$$

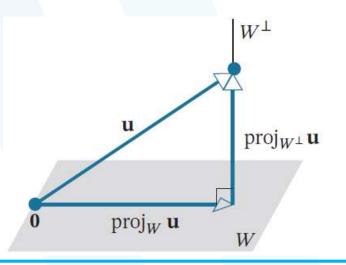
 $< \mathbf{w}, \mathbf{v}_2 > = \mathbf{w}.\mathbf{v}_2 = (5, -5, 2) \cdot (-\frac{4}{5}, \frac{3}{5}, 0) = -7 \Rightarrow [\mathbf{w}]_S = \begin{bmatrix} -1 \\ -7 \\ 2 \end{bmatrix}$
 $< \mathbf{w}, \mathbf{v}_3 > = \mathbf{w}.\mathbf{v}_3 = (5, -5, 2) \cdot (0, 0, 1) = 2$

Orthogonal Projections

Theorem 6: (Projection Theorem)

If W is a finite-dimensional subspace of an inner product space V, then every vector \mathbf{u} in V can be expressed in exactly one way as $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$, where \mathbf{w}_1 is in W and \mathbf{w}_2 is in W^{\perp} .

$$u = \operatorname{proj}_{W} u + \operatorname{proj}_{W^{\perp}} u = \operatorname{proj}_{W} u + (u - \operatorname{proj}_{W} u)$$





Theorem 7: (formulas for calculating orthogonal projection)

Let W be a finite-dimensional subspace of an inner product space V. If $S = \{v_1, v_2, ..., v_r\}$ is an orthogonal/orthonormal basis for W, then

$$\operatorname{proj}_{W} \boldsymbol{u} = \frac{\langle \boldsymbol{u}, \boldsymbol{v}_{1} \rangle}{\|\boldsymbol{v}_{1}\|^{2}} \boldsymbol{v}_{1} + \frac{\langle \boldsymbol{u}, \boldsymbol{v}_{2} \rangle}{\|\boldsymbol{v}_{2}\|^{2}} \boldsymbol{v}_{2} + \dots + \frac{\langle \boldsymbol{u}, \boldsymbol{v}_{r} \rangle}{\|\boldsymbol{v}_{r}\|^{2}} \boldsymbol{v}_{r} \qquad S \text{ orthogonal}$$

$$\operatorname{proj}_{W} \boldsymbol{u} = \langle \boldsymbol{u}, \, \boldsymbol{v}_{1} \rangle \boldsymbol{v}_{1} + \langle \boldsymbol{u}, \, \boldsymbol{v}_{2} \rangle \boldsymbol{v}_{2} + \dots + \langle \boldsymbol{u}, \, \boldsymbol{v}_{r} \rangle \boldsymbol{v}_{r} \qquad S \text{ orthonormal}$$

The Gram-Schmidt Process

Theorem 8: (Projection Theorem)

Every nonzero finite-dimensional inner product space has an orthonormal basis.

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Proof (Gram-Schmidt orthonormalization construction)

Let W be any nonzero finite-dimensional subspace of an inner product space,

and suppose that $\{u_1, u_2, ..., u_r\}$ is any basis for W.

Step 1: Let
$$v_1 = u_1$$

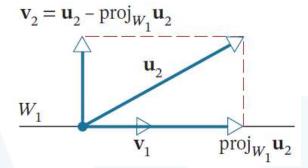
Step 2:
$$v_2 = u_2 - \operatorname{proj}_{W_1} u_2 = u_2 - \frac{\langle u_2, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1$$

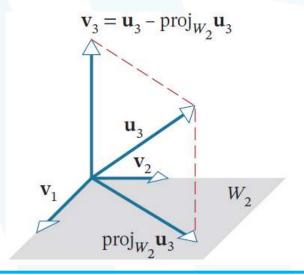
$$W_1 = \operatorname{span}(\boldsymbol{v_1})$$
 and $\boldsymbol{v_2} \perp \boldsymbol{v_1}, \, \boldsymbol{v_2} \neq \boldsymbol{0}$

Step 3:
$$\mathbf{v_3} = \mathbf{u_3} - \operatorname{proj}_{W_2} \mathbf{u_3} = \mathbf{u_3} - \frac{\langle \mathbf{u_3}, \mathbf{v_1} \rangle}{\langle \mathbf{v_1}, \mathbf{v_1} \rangle} \mathbf{v_1} - \frac{\langle \mathbf{u_3}, \mathbf{v_2} \rangle}{\langle \mathbf{v_2}, \mathbf{v_2} \rangle} \mathbf{v_2}$$

$$W_2 = \operatorname{span}(\boldsymbol{v}_1, \, \boldsymbol{v}_2) \text{ and } \boldsymbol{v}_3 \perp W_2, \, \boldsymbol{v}_3 \neq \boldsymbol{0}$$

Continuing in this way we will produce after r steps an orthogonal set of nonzero vectors $\{v_1, v_2, ..., v_r\}$.







By normalizing these basis vectors we can obtain an orthonormal basis.

- Theorem 9: (Gram-Schmidt orthonormalization process)
 - (1) Let $B = \{u_1, u_2, ..., u_n\}$ is a basis for an inner product space V
 - (2) Let $B' = \{v_1, v_2, ..., v_n\}$, where

$$v_1 = u_1$$

$$\boldsymbol{v}_2 = \boldsymbol{u}_2 - \frac{\langle \boldsymbol{u}_2, \, \boldsymbol{v}_1 \rangle}{\langle \boldsymbol{v}_1, \, \boldsymbol{v}_1 \rangle} \boldsymbol{v}_1$$

$$v_3 = u_3 - \frac{\langle u_3, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 - \frac{\langle u_3, v_2 \rangle}{\langle v_2, v_2 \rangle} v_2$$

:

$$v_n = u_n - \sum_{i=1}^{n-1} \frac{\langle u_n, v_i \rangle}{\langle v_i, v_i \rangle} v_i$$
 Then B' is an orthogonal basis for V

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(3) Let
$$w_i = \frac{v_i}{\|v_i\|}$$

Then $B'' = \{w_1, w_2, ..., w_n\}$ is an orthonormal basis for V

Also, span $\{u_1, u_2, ..., u_n\}$ = span $\{w_1, w_2, ..., w_n\}$ for k = 1, 2, ..., n

Example 12: (Applying the Gram-Schmidt orthonormalization process) Apply the Gram-Schmidt orthonormalization process to the basis B for R^2

$$B = {\mathbf{u}_1 = (1, 1), \mathbf{u}_2 = (0, 1)}$$

$$v_1 = u_1 = (1, 1)$$

$$v_2 = u_2 - \frac{\langle u_2, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 = (0, 1) - \frac{1}{2} (1, 1) = (-\frac{1}{2}, \frac{1}{2})$$

The set $B' = \{v_1, v_2\}$ is an orthogonal basis for R^2

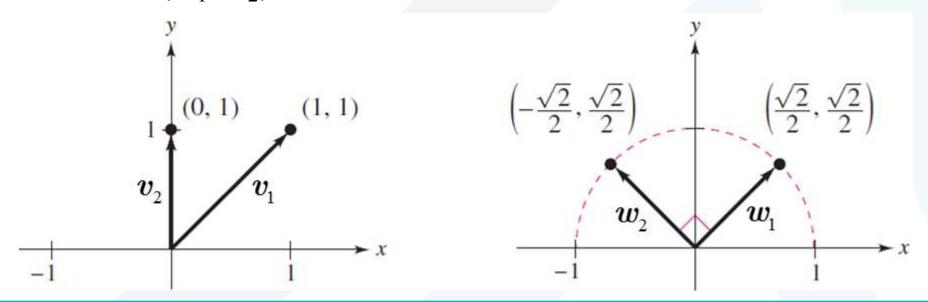


$$\mathbf{w}_1 = \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|} = \frac{1}{\sqrt{2}}(1, 1) = (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2})$$

$$\mathbf{w}_{1} = \frac{\mathbf{v}_{1}}{\|\mathbf{v}_{1}\|} = \frac{1}{\sqrt{2}}(1, 1) = (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2})$$

$$\mathbf{w}_{2} = \frac{\mathbf{v}_{2}}{\|\mathbf{v}_{2}\|} = \frac{1}{1/\sqrt{2}}(-\frac{1}{2}, \frac{1}{2}) = (-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2})$$

The set $B'' = \{w_1, w_2\}$ is an orthonormal basis for R^2





Example 13: (Applying the Gram-Schmidt orthonormalization process)

Apply the Gram-Schmidt orthonormalization process to the basis B for R^3

$$B = \{ \mathbf{u}_1 = (1, 1, 0), \mathbf{u}_2 = (1, 2, 0), \mathbf{u}_3 = (0, 1, 2) \}$$

$$v_1 = u_1 = (1, 1, 0)$$

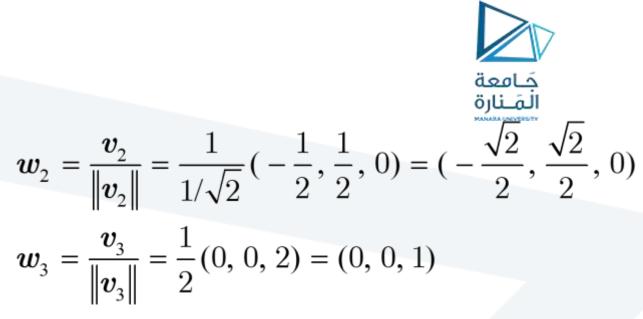
$$\mathbf{v}_2 = \mathbf{u}_2 - \frac{\langle \mathbf{u}_2, \mathbf{v}_1 \rangle}{\langle \mathbf{v}_1, \mathbf{v}_1 \rangle} \mathbf{v}_1 = (1, 2, 0) - \frac{3}{2} (1, 1, 0) = (-\frac{1}{2}, \frac{1}{2}, 0)$$

$$v_3 = u_3 - \frac{\langle u_3, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 - \frac{\langle u_3, v_2 \rangle}{\langle v_2, v_2 \rangle} v_2 = (1, 2, 0) - \frac{1}{2} (1, 1, 0) - \frac{1/2}{1/2} (-\frac{1}{2}, \frac{1}{2}, 0) = (0, 0, 2)$$

The set $B' = \{v_1, v_2, v_3\}$ is an orthogonal basis for R^3

$$\mathbf{w}_1 = \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|} = \frac{1}{\sqrt{2}}(1, 1, 0) = (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}, 0)$$

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The set $B'' = \{w_1, w_2, w_3\}$ is an orthonormal basis for R^3

3. Mathematical Models and Least Square Analysis

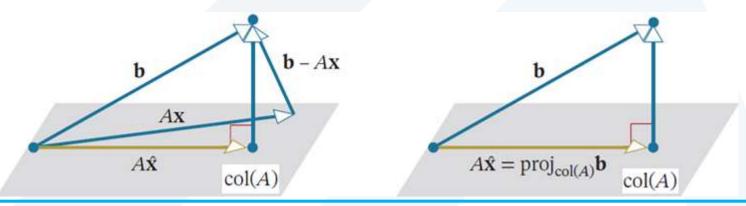
Best Approximation; Least Squares

■ Least Squares Problem: Given Ax = b of m equations in n unknowns, find x in R^n that minimizes ||b-Ax|| with respect to the Euclidean inner product on R^m . We call x, if it exists, a least squares solution of Ax = b, b - Ax the least squares error vector, and ||b-Ax|| the least squares error.



$$\boldsymbol{b} - A\boldsymbol{x} = \begin{bmatrix} e_1 \\ e_1 \\ \vdots \\ e_m \end{bmatrix} \Rightarrow \|\boldsymbol{b} - A\boldsymbol{x}\|^2 = e_1^2 + e_2^2 + \dots + e_m^2$$

Note: For every vector x in R^n , the product Ax is in the column space of A because it is a linear combination of the column vectors of A. Find a least squares solution of Ax = b is equivalent to find a vecto $r A\hat{x}$ in the col(A) that is closest to b (it minimizes the length of the vector b - Ax) $\Rightarrow A\hat{x} = \text{proj}_{\text{col}(A)}b$.





• Theorem 10: (Best Approximation Theorem)

If W is a finite-dimensional subspace of an inner product space V, and if b is a vector in W then a is the best approximation to b from W in the sense.

vector in V, then $\operatorname{proj}_W \boldsymbol{b}$ is the best approximation to \boldsymbol{b} from W in the sense that $\|\boldsymbol{b} - \operatorname{proj}_W \boldsymbol{b}\| < \|\boldsymbol{b} - \boldsymbol{w}\|$ for every vector \boldsymbol{w} in W that is different from $\operatorname{proj}_W \boldsymbol{b}$.

- If $V = R^n$ and W = col(A), then the best approximation to b from col(A) is $proj_{col(A)}b$.
- Finding Least Squares Solutions: $A^TAx = A^Tb$ This is called the normal equations associated with Ax = b.
- Example 14: (Finding Least Squares Solutions)
 Find the Least Squares Solution, the least squares error vector, and the least squares error of the linear system:

$$x - y = 4$$

$$3x + 2y = 1$$

$$-2x + 4y = 3$$

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$$A^{T} A = \begin{bmatrix} 1 & 3 & -2 \\ -1 & 2 & 4 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 3 & 2 \\ -2 & 4 \end{bmatrix} = \begin{bmatrix} 14 & -3 \\ -3 & 21 \end{bmatrix}$$

$$A^T \boldsymbol{b} = \begin{bmatrix} 1 & 3 & -2 \\ -1 & 2 & 4 \end{bmatrix} \begin{bmatrix} 4 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 10 \end{bmatrix}$$

$$A^{T}A\boldsymbol{x} = A^{T}\boldsymbol{b} \Rightarrow \begin{bmatrix} 14 & -3 \\ -3 & 21 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 10 \end{bmatrix} \Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 17/95 \\ 143/285 \end{bmatrix}$$

$$b - Ax = \begin{bmatrix} 1232/285 \\ -154/285 \\ 77/57 \end{bmatrix}$$
, and $||b - Ax|| \approx 4.556$



Theorem 11: (a unique least squares solution)

If A is an $m \times n$ matrix with linearly independent column vectors, then for every $m \times 1$ matrix b, the linear system A x = b has a unique least squares solution. This solution is given by: $x = (A^T A)^{-1} A^T b$.

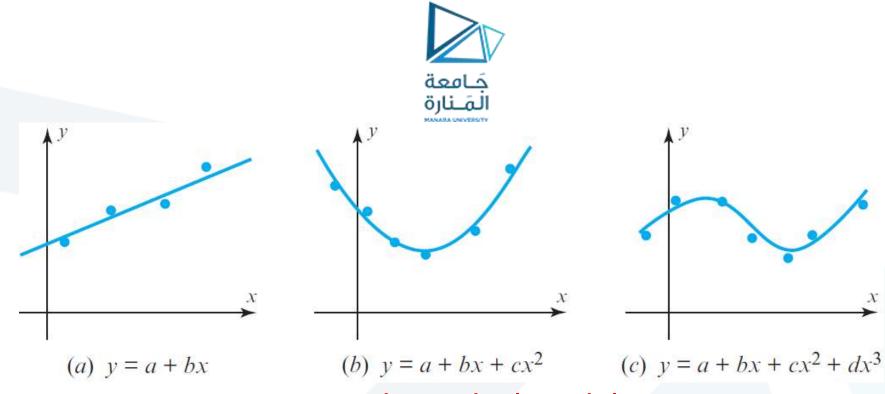
Moreover, if W is the column space of A, then the orthogonal projection of b on W is: $\operatorname{proj}_W \mathbf{b} = A\mathbf{x} = A(A^TA)^{-1}A^T\mathbf{b}$.

Mathematical Modeling Using Least Squares

Fitting a Curve to Data

A common problem in experimental work is to find a mathematical relationship y = f(x) between two variables x and y by "fitting" a curve to points in the plane $(x_1, y_1), (x_2, y_2), ..., (x_n, y_n)$.

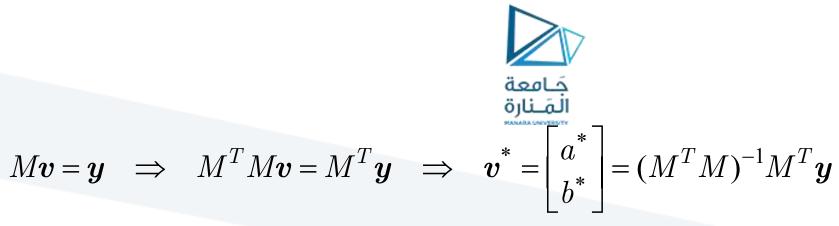
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mathematical model

Least Squares Fit of a Straight Line y = a + bx

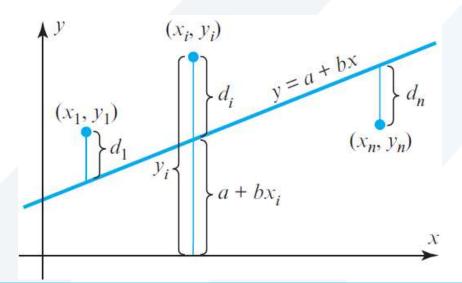
$$\begin{aligned} y_1 &= a + bx_1 \\ y_2 &= a + bx_2 \\ \vdots & & & \Rightarrow Mv = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \mathbf{y} \end{aligned}$$



 $y = a^* + b^*x$ Least squares line of best fit or the regression line

It minimizes
$$\|\mathbf{y} - M\mathbf{v}\|^2 = [y_1 - (a + bx_1)]^2 + [y_2 - (a + bx_2)]^2 + \dots + [y_n - (a + bx_n)]^2$$

$$d_1 = |y_1 - (a + bx_1)|, d_2 = |y_2 - (a + bx_2)|, \dots, d_n = |y_n - (a + bx_n)|$$
 residuals



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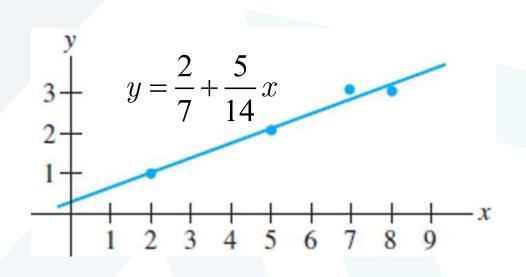


Example 15: (Least Squares Straight Line Fit)

Find the least squares straight line fit to the points (2, 1), (5, 2), (7, 3), and (8, 3)

$$M^{T}M = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 5 & 7 & 8 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 5 \\ 1 & 7 \\ 1 & 8 \end{bmatrix} = \begin{bmatrix} 4 & 22 \\ 22 & 142 \end{bmatrix}$$

$$M^T \boldsymbol{y} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 5 & 7 & 8 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 9 \\ 57 \end{bmatrix}$$



$$\boldsymbol{v}^* = (M^T M)^{-1} M^T \boldsymbol{y} = \begin{bmatrix} 4 & 22 \\ 22 & 142 \end{bmatrix}^{-1} \begin{bmatrix} 9 \\ 57 \end{bmatrix} = \frac{1}{84} \begin{bmatrix} 142 & -22 \\ -22 & 4 \end{bmatrix} \begin{bmatrix} 9 \\ 57 \end{bmatrix} = \begin{vmatrix} \frac{2}{7} \\ \frac{5}{14} \end{vmatrix}$$



Least Squares Fit of a Polynomial $y = a_0 + a_1x + a_2x^2 + \cdots + a_mx^m$

$$(x_1, y_1), (x_2, y_2), ..., (x_n, y_n)$$

$$a_0 + a_1 x_1 + a_2 x_1^2 + \dots + a_m x_1^m = y_1$$

$$a_0 + a_1 x_2 + a_2 x_2^2 + \dots + a_m x_2^m = y_2$$

•

$$a_0 + a_1 x_n + a_2 x_n^2 + \dots + a_m x_n^m = y_n$$

$$M\mathbf{v} = \begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^m \\ 1 & x_2 & x_2^2 & \dots & x_2^m \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^m \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_m \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \mathbf{y}$$

$$M\boldsymbol{v} = \boldsymbol{y} \implies M^T M \boldsymbol{v} = M^T \boldsymbol{y} \implies \boldsymbol{v}^* = (M^T M)^{-1} M^T \boldsymbol{y}$$

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Example 16: (Fitting a Quadratic Curve to Data)

Newton's second law of motion $s = s_0 + v_0 t + \frac{1}{2}gt^2$ Laboratory experiment

Time t (sec)	.1	.2	.3	.4	.5
Displacement s (ft)	-0.18	0.31	1.03	2.48	3.73

Approximate g

Let
$$s = a_0 + a_1 t + a_2 t^2$$

(0.1,-0.18), (0.2, 0.31), (0.3, 1.03), (0.4, 2.48), (0.5, 3.73)

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$$M = \begin{bmatrix} 1 & t_1 & t_1^2 \\ 1 & t_2 & t_2^2 \\ 1 & t_3 & t_3^2 \\ 1 & t_4 & t_4^2 \\ 1 & t_5 & t_5^2 \end{bmatrix} = \begin{bmatrix} 1 & 0.1 & 0.01 \\ 1 & 0.2 & 0.04 \\ 1 & 0.3 & 0.09 \\ 1 & 0.4 & 0.16 \\ 1 & 0.5 & 0.25 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \\ s_5 \end{bmatrix} = \begin{bmatrix} -0.18 \\ 0.31 \\ 1.03 \\ 2.48 \\ 3.73 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \\ s_5 \end{bmatrix} = \begin{bmatrix} -0.18 \\ 0.31 \\ 1.03 \\ 2.48 \\ 3.73 \end{bmatrix}$$

$$\boldsymbol{v}^* = \begin{pmatrix} a_0^* \\ a_1^* \\ a_2^* \end{pmatrix} = (M^T M)^{-1} M^T \boldsymbol{y} = \begin{pmatrix} -0.4 \\ 0.35 \\ 16.1 \end{pmatrix}$$

$$g = 2a_2^* = 2(16.1) = 32.2 \text{ feet/}s^2$$

$$s_0 = a_0^* = -0.4 \text{ feet}$$
 $v_0 = a_1^* = 0.35 \text{ feet/s}$

