# **Mechanics**

قعواج قالمناره مالنمناره

Mechanics is the oldest and the most highly developed branch of physics. It is concerned with
the state of rest or motion of bodies that are subjected to the action of forces (Mechanical
Interactions, changing shape, position, velocity or acceleration).

الميكانيك أقدم فروع الفيزياء وأكثرها تطوراً. يُعنى بدراسة حالتي سكون وحركة الأجسام المادية الخاضعة لتأثير القوى أي تفاعلات غير كيميائية أو فيزيائية، بل فقط ميكانيكية: تغيير في شكل، موضع، سرعة، أوتسارع الأجسام المتفاعلة.

- Mechanics can be divided into 3 branches:
- Rigid-body Mechanics
- Deformable-body Mechanics
- Fluid Mechanics
- Rigid-body Mechanics deals with
- Statics: Equilibrium of bodies, at rest, or constant velocity
- Dynamics: Accelerated motion of bodies

يقسم علم الميكانيك إلى: ميكانيك الجسم الصلد (مطلق الصلابة)، ميكانيك الجسم الصلب (القابل للتشوه)، ميكانيك السوائل.

يقسم ميكانيك الجسم الصلد إلى: (1) الستاتيك (علم السكون) ويدرس توازن القوى المؤثرة على الأجسام الساكنة أو المتحركة بسرعة ثابتة. (2) الديناميك ويدرس الأجسام المتسارعة.

# Mechanics.....Fundamentals Concepts.....Basic Quantities

جَـامعة المَـنارة

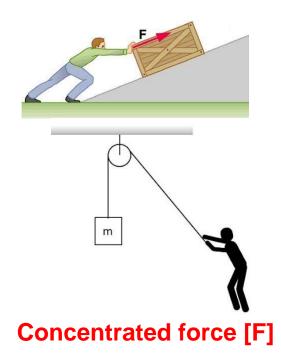
Length: used to locate positions and measure sizes الطول لتحديد المواقع وتقدير الأبعاد

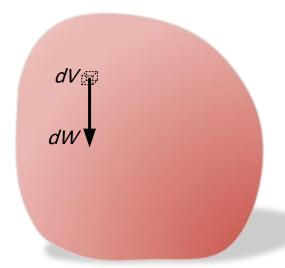
Mass: quantity of matter and resistance to velocity change.

**Time:** succession of events

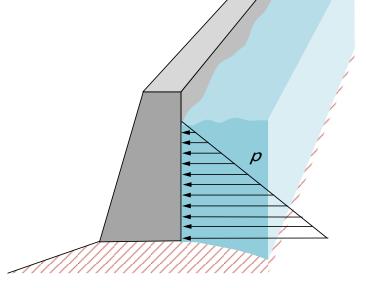
Force: A "push" / "pull" exerted by one body on another by direct contact or at distance.

القوة كل تدافع أو تجاذب بين جسمين يؤدي إلى تغيّر في حركتهما، وقد يكون عن بعد أو بالتماس.





Volume force [F/L<sup>3</sup>]
Gravity force acting at <u>distance</u>



Area forces [F/L<sup>2</sup>]
Water pressure acting as <u>contact</u> force

# 1. Mechanics.....Fundamentals Concepts.....Idealization استمثال

جَـامعة المَـنارة

- 1. Particles النقطة المادية
  - has a mass but its size can be neglected

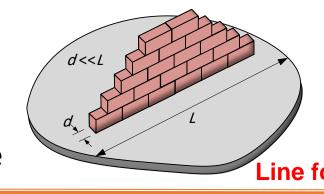


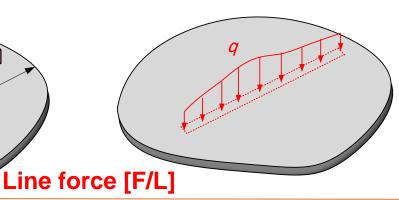


- الجسم الصلد (مطلق الصلابة) 2. Rigid Body
  - a combination of a large number of particles fixed relative to each other.



- القوة الطولية أو الخطية 4. Line force [F/L]
  - Ex. Wall weight acting as contact force







4/21/2025

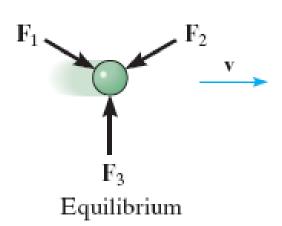
# **Fundamentals Concepts**

## **Newton's Three Laws of Motion**



#### **First Law**

"A particle originally at rest, or moving in a straight line with constant velocity, will remain in this state provided that the particle is not subjected to an unbalanced force"



#### **Second Law**

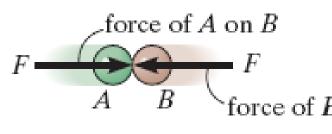
"A particle acted upon by an *unbalanced force* **F** experiences an acceleration **a** that has the same direction as the force and a magnitude that is directly proportional to the force"



Accelerated motion F = ma

### **Third Law**

"The mutual forces of action and reaction between two particles are equal and, opposite and collinear"



Action - reaction



# **SCALARS AND VECTORS**

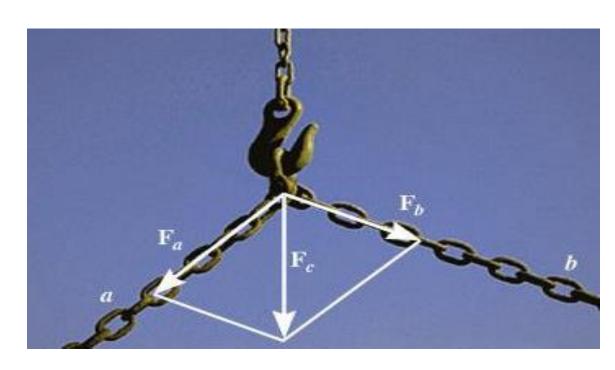


	السلميات Scalars	الأشعة Vectors
Examples	mass, volume	force, velocity
أمثلة	الكتلة، الحجم	القوة، السرعة،
Characteristics المحددات	Magnitude (±) & Unit المقدار (+) وواحدة القياس	Magnitude & Direction المقدار مع الواحدة واتجاه محدد
Addition rule قاعدة الجمع	•	Parallelogram law وفق قاعدة قطر متوازي الأضلاع
Special Notation الترميز	None حرف کبیر أو صغیر دون تمییز	Bold font, arrow $(\rightarrow)$ or a caret $(\land)$ حرف سمیك، أو سهم علوي $(\leftarrow)$ أو $(\land)$



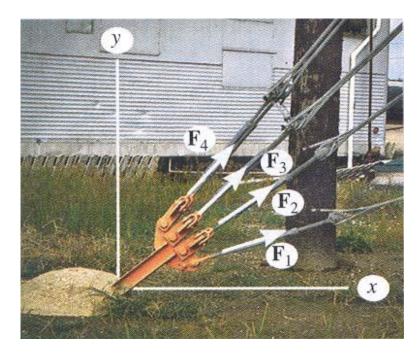
## FORCE (VECTOR) OPERATIONS & ADDITION CONCURRENT FORCES





Tow concurrent forces are additioned by the *parallelogram rule*.

The resultant of the two forces is determined by the parallelogram rule.



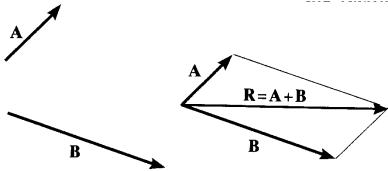
There are four concurrent cable forces acting on the bracket.

How do you deermine the resultant force acting on the bracket?

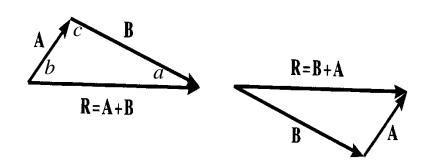
# VECTOR ADDITION USING EITHER THE PARALLELOGRAM LAW OR TRIANGLE



Parallelogram Law:



Triangle method (always 'tip to tail'):

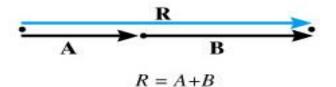


Sine law:

$$\frac{A}{\sin a} = \frac{B}{\sin b} = \frac{R}{\sin c}$$

Cosine law:

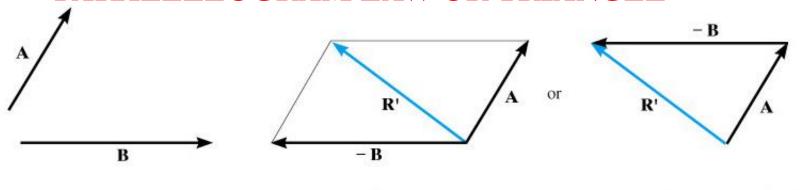
$$R = \sqrt{(A^2 + B^2 - 2AB\cos c)}$$



Addition of collinear vectors

# VECTOR SUBTRACTION USING EITHER THE PARALLELOGRAM LAW OR TRIANGLE

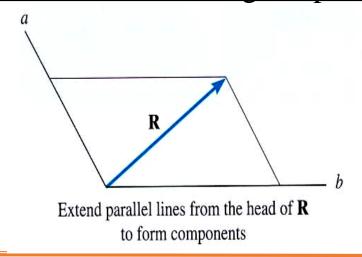


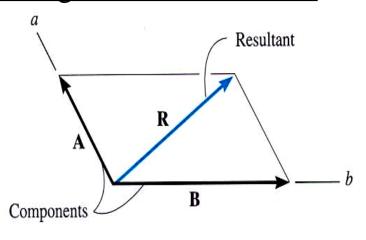


### **RESOLUTION OF A VECTOR**

Parallelogram law

"Resolution" of a vector is breaking up a vector into components. It is kind of like using the parallelogram law in reverse.



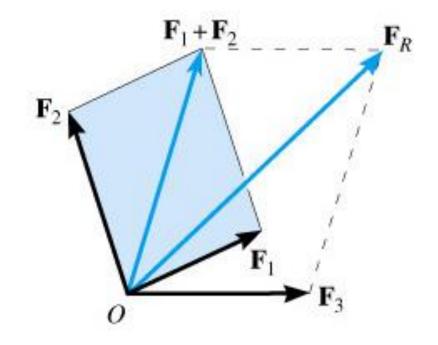


Triangle construction





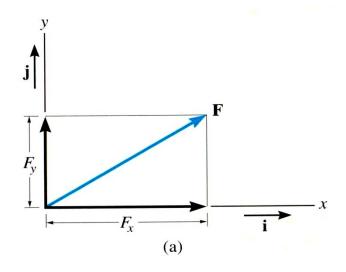




Applying the parallelogram law becomes more complicated. So .... Des Carte Geometry?

## **CARTESIAN VECTOR NOTATION**

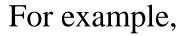




• We 'resolve' vectors into components using the x and y axes system.

• Each component of the vector is shown as a magnitude and a direction.

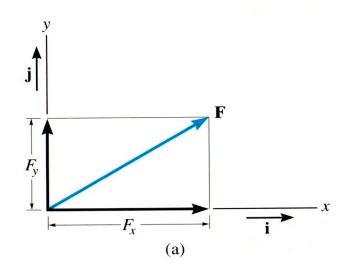
• The directions are based on the x and y axes. We use the "unit vectors" i and j to designate the x and y axes.

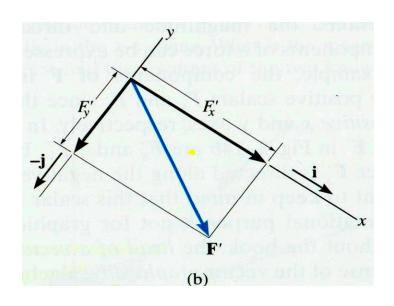




$$\boldsymbol{F} = F_{x} \boldsymbol{i} + F_{y} \boldsymbol{j}$$

$$or F' = F'_{x}i - F'_{y}j$$



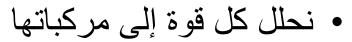


The x and y axes are always perpendicular to each other. Together, they can be directed at any inclination.

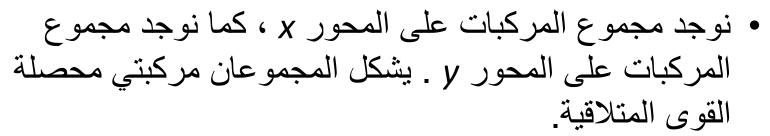
### **ADDITION OF SEVERAL VECTORS**



• Step 1 is to resolve each force into its components

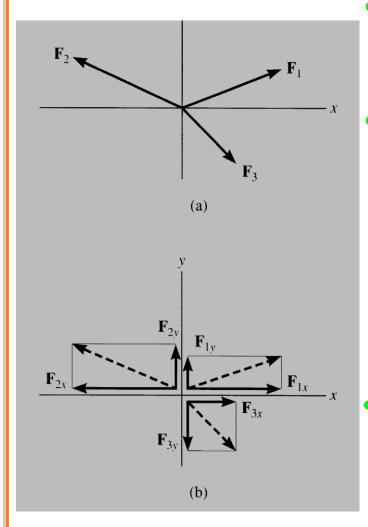


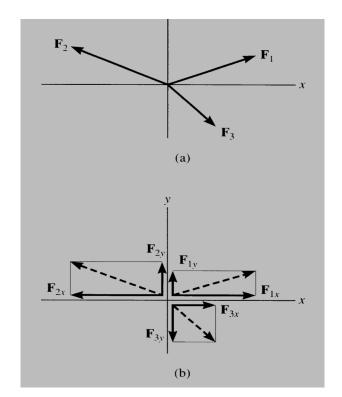
• Step 2 is to add all the *x* components together and add all the *y* components together. These two totals become the resultant vector components.



• Step 3 is to find the magnitude and angle of the resultant vector.

• ثم نوجد شدة المحصة وزاوية اتجاهها مع المحور x.



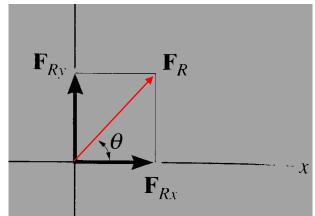


$$\mathbf{F}_{R} = \mathbf{F}_{1} + \mathbf{F}_{2} + \mathbf{F}_{3}$$

$$= F_{1x}\mathbf{i} + F_{1y}\mathbf{j} - F_{2x}\mathbf{i} + F_{2y}\mathbf{j} + F_{3x}\mathbf{i} - F_{3y}\mathbf{j}$$

$$= (F_{1x} - F_{2x} + F_{3x})\mathbf{i} + (F_{1y} + F_{2y} - F_{3y})\mathbf{j}$$

$$= (F_{Rx})\mathbf{i} + (F_{Ry})\mathbf{j}$$



$$F_R = \sqrt{F_{Rx}^2 + F_{Ry}^2}$$

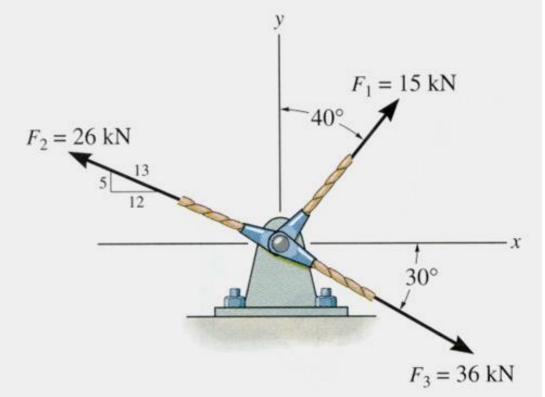
$$\theta = \tan^{-1} \left| \frac{F_{Ry}}{F_{Rx}} \right|$$



27/02/2021

### **EXAMPLE**





### Given:

Three concurrent forces acting on a bracket.

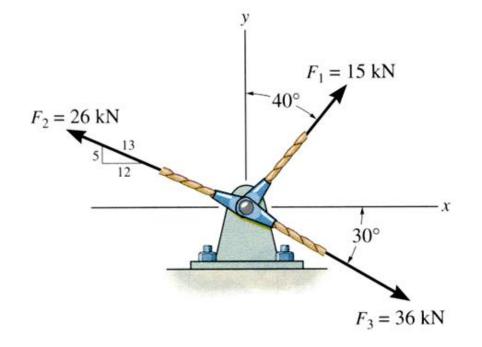
### Find:

The magnitude and angle of the resultant force.

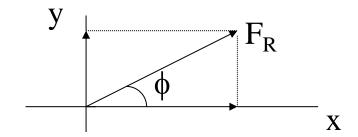
# Plan:

- a) Resolve the forces in their x-y components.
- b) Add the respective components to get the resultant vector.
- c) Find magnitude and angle from the resultant components.









$$R_x = 16.8 kN$$

$$R_y = 3.5 kN$$

$$R = 17.2 kN$$

$$\theta = 11.7^{\circ}$$

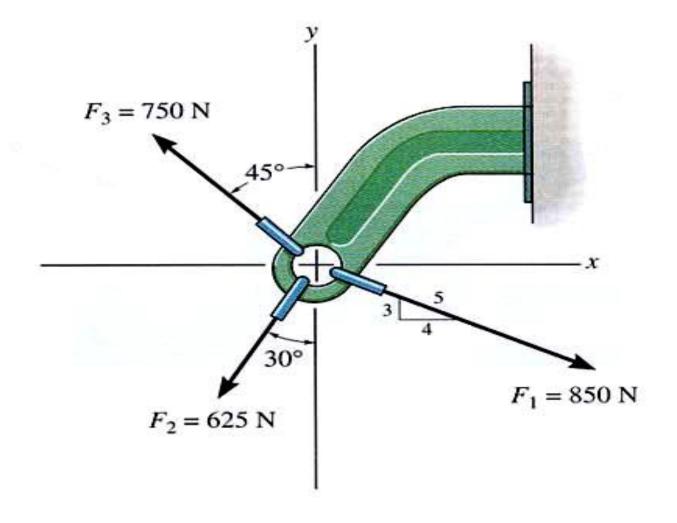


## PROBLEM 1.

Given: Three concurrent forces acting on a bracket

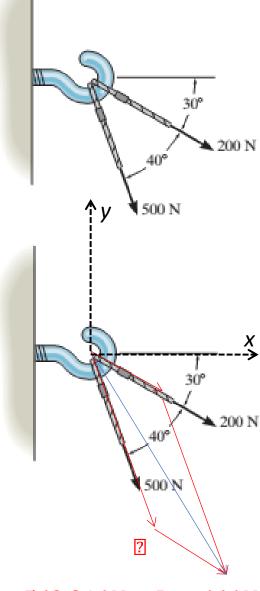
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**Find:** The magnitude and angle of the resultant



**Problem 2.** Two forces act on the hook. Determine the magnitude of the resultant force and its direction measured from the horizontal axis





$$R_x = 344.215N \& Ry = -569.846N \quad R = 666N \& \theta = (-58.9)^{\circ}$$

